

Nonparametric Regression on Random Processes and Designs

Eric Chicken
Florida State University

Abstract

Conditions are given on random processes and distributions for sample point placement that result in optimal rates of convergence for nonparametric regression when using a block thresholded wavelet estimator. The estimator is adaptive over a large range of Hölder function spaces and the convergence rate exhibited is an improvement over term-by-term wavelet estimators. Threshold selection is implemented via minimizing Stein’s unbiased risk estimate, rather than using a fixed threshold as is usually done in block thresholding. This estimator with data dependent threshold (“BlockSure”) is compared against fixed threshold block estimators and the more traditional term-by-term threshold wavelet estimators on fixed, equally spaced sample points and on several random design schemes. Simulations show BlockSure is superior to the other wavelet estimators in terms of mean squared error.

1 Introduction

Suppose the following nonparametric problem is being considered:

$$y_i = f(x_i) + \sigma\varepsilon_i, \quad i = 1, 2, \dots, n, \quad (1)$$

where the y_i are observed data, x_i are fixed, equally spaced sample points, ε_i are iid standard normal random variables, and σ is known. When wavelets are being used, this problem has been examined in such papers as Donoho and Johnstone (1994), Cai (1998), and Hall et al. (1998), to name a few. Donoho and Johnstone solve (1) through the use of term-by-term thresholding of wavelet coefficients, and show that such estimators as SureShrink or VisuShrink come to within $\log n$ of the minimax rate of convergence, i.e.,

$$\sup_{f \in \Lambda^\alpha(M)} \mathbb{E} \|f - \hat{f}\|_2^2 \leq C(\log n)n^{-2\alpha/(2\alpha+1)}.$$

Here, \hat{f} is the estimate of f derived by term-by-term thresholding of the coefficients of the discrete wavelet transform (DWT) and $\Lambda^\alpha(M)$ is a Hölder space of functions (to be defined in Section 2). These estimators are adaptive in the sense that they work for α unknown, but in a specified interval which can be made arbitrarily large. Additionally, their estimators possess fast computation speed (on the order of $O(n)$ for a fixed threshold level).

MSC2000: Primary 62G07; secondary 62G20.

Key words and phrases. Wavelets, thresholding, nonparametric regression, adaptive, Hölder class

Hall et al. (1998) and Cai (1998) have devised wavelet estimators based on thresholding several wavelet coefficients simultaneously rather than individually as in term-by-term estimators. For the regression problem as given in (1), these block thresholded estimators maintain the speed and adaptivity of the term-by-term methods, but remove the logarithm penalty associated with the convergence rate:

$$\sup_{f \in \Lambda^\alpha(M)} \mathbb{E} \|f - \hat{f}\|_2^2 \leq C n^{-2\alpha/(2\alpha+1)}. \quad (2)$$

When non-standard assumptions on the x_i are introduced, less work has been done. For example, when the sample points x_i are not fixed or equispaced, but uniformly placed over an interval, Cai and Brown (1999) have shown that term-by-term methods can still be applied without loss of computation speed, convergence rates, or adaptivity. Chicken (2003b) extended their results by using block thresholding. There it was shown that when the sample points are distributed as uniform random variables or placed on an interval in accordance with a Poisson process, the convergence rate is improved over the term-by-term method by removing the $\log n$ term, and adaptivity and computation speed are preserved.

These results on the random placement of sample points can be broadened. In this paper, theorems are stated that give general conditions on the distributions and random processes for the placement of sample points x_i in model (1) for which block thresholded wavelet regression maintains adaptivity and the minimax rates of convergence at (2). The uniform placement of sample points and the placement of sample points per a Poisson process are seen to be special instances of these theorems.

Block thresholding in this paper will not be implemented as it has been in the past. The block thresholded estimators cited above all use a constant threshold parameter indicated by theoretical results. The threshold is used for all wavelet coefficients across all resolution levels. This is similar to Donoho and Johnstone's VisuShrink estimator, where a "universal" threshold is used. In Chicken (2003a), a different block threshold estimator was proposed, "BlockSure". In that article, which dealt with fixed rather than random sample points, a threshold was determined by choosing a value that minimizes Stein's unbiased risk estimate. This data-dependent threshold was used for all coefficients in all resolution levels of the DWT. Here, this method of threshold selection is extended to finding a threshold for each resolution level of wavelet coefficients. The theorems hold for each type of threshold: constant or data-dependent.

Simulation results are reported that compare how well the block and term-by-term thresholded estimators perform on some random sample point placement schemes. Additionally, BlockSure is compared to fixed, block threshold estimators on equally spaced, fixed sample points, something lacking in Chicken (2003a). BlockSure is shown to be superior to all the other estimators, whether term-by-term or block thresholded, in all simulated examples.

Section 2 of this paper gives some background on wavelets and the function spaces under consideration. Section 3 details the estimator and gives the theoretical results of this paper. Simulation results are laid out and discussed in Section 4. The theorems are proved in section 5.

2 Wavelets and function spaces

ϕ and ψ will represent the father and mother wavelets, both assumed to be compactly supported. Let ϕ_{jk} and ψ_{jk} be the translations and dilations of ϕ and ψ :

$$\phi_{jk}(x) = 2^{j/2}\phi(2^j x - k), \quad \psi_{jk}(x) = 2^{j/2}\psi(2^j x - k).$$

The wavelets used in this paper will be assumed to have compact support, say, $[0, s]$ for s a positive integer. The functions f to be estimated will be assumed to have domain of $[0, 1]$. Minimal changes are necessary if the support of the functions is changed to something other than $[0, 1]$.

The wavelet coefficients for the wavelet transform of a function $f \in L_2$ are the usual inner product:

$$\xi_{jk} = \langle f, \phi_{jk} \rangle, \quad \theta_{jk} = \langle f, \psi_{jk} \rangle.$$

Hence, f can be expressed as an infinite series

$$f(x) = \sum_k \xi_{j_0 k} \phi_{j_0 k}(x) + \sum_{j=j_0}^{\infty} \sum_k \theta_{jk} \psi_{jk}(x).$$

In terms of resolution, the $\xi_{j_0 k}$ coefficients represent the coarsest, smoothest portions of f , and the θ_{jk} are the coefficients representing the detailed structure of f . These coefficients are not known since f is unknown. Estimates of $\hat{\theta}$ and $\hat{\xi}$ will be found via the DWT. The range of the subscripts k depends on the level j . For a given j there are exactly $2^j + s - 1$ indices k where the wavelet coefficients are not 0.

The function space of interest here is a Hölder space with smoothness parameter α . A function f is in the space $\Lambda^\alpha(M)$ ($0 < M < \infty$) if, for $0 < \alpha \leq 1$,

$$|f(x) - f(y)| \leq M |x - y|^\alpha,$$

and, for $\alpha > 1$, $\alpha = [\alpha] + s$, where $[\alpha]$ is the largest integer less than α , $0 < s \leq 1$, and $|f'(x)| \leq M$,

$$|f^{([\alpha])}(x) - f^{([\alpha])}(y)| \leq M |x - y|^s.$$

In particular, for all $\alpha > 0$,

$$|f(x) - f(y)| \leq M |x - y|^{\alpha \wedge 1}.$$

Wavelet coefficients for functions in Hölder spaces have the following properties (see Meyer (1990)). If $f \in \Lambda^\alpha(M)$, $\Theta = \{\xi_{j_0,1}, \dots, \xi_{j_0,2^{j_0}}, \theta_{j_0,1}, \dots\}'$ is the vector of wavelet coefficients of f , and ψ has r vanishing moments ($r \geq \alpha$), then for all integers k

$$|\xi_{j_0,k}| \leq C,$$

and

$$|\theta_{j,k}| \leq C 2^{-j(\alpha+1/2)}$$

where the constant C depends only on M and ψ .

For the results on random processes, it will also be necessary for the function f to have bounded L^2 norm. f is in $L^2(M)$ if

$$\|f\|_2 = \sqrt{\int f^2} \leq M.$$

3 The estimator

Suppose a signal is received on an interval in accordance with one of the following:

$$y_i = f(X_i) + \sigma\varepsilon_i, \quad i = 1, 2, \dots, n, \quad (3)$$

where the X_i are iid random variables on the interval $[0, 1]$, independent of the error terms ε_i , and σ is known, or,

$$y_i = f(S_i) + \sigma\varepsilon_i, \quad i = 1, 2, \dots, N, \quad (4)$$

where the S_i are the arrival times with respect to a random process on $[0, 1]$ independent of the ε_i , N is a non-negative integer-valued random variable (independent of ε_i), and σ is again known. In (3), the random variables X_i will be ordered and the model is rewritten as

$$y_i = f(X_{(i)}) + \sigma\varepsilon_i, \quad i = 1, 2, \dots, n, \quad (5)$$

where the ε_i and y_i have been appropriately reordered.

The estimator will treat the data points in (4) or (5) as though they were equispaced. However, while the number of points n in (5) can be taken to be dyadic (only the placement of points is random, the experimenter chooses the number), in (4) this cannot be done. Since the DWT requires a dyadic number of points, some modifications must be done. Reflecting the data by an equal amount about each endpoint to the next highest dyadic integer is one possibility, but it induces some dependency to the sample points. Another possibility would be to use the points x_1, x_2, \dots, x_{2^k} , where 2^k is the largest dyadic integer less than or equal to N , to estimate f on the appropriate subinterval. Then, use the last 2^k points x_{N-2^k+1}, \dots, x_N to estimate f on the remaining portion of the interval. Such a method would maintain the independence of the points on each of the two partial estimates of f . The estimates are then combined to give the full estimate over the entire interval. In either case, n or N may now be assumed to be dyadic.

Given dyadic number of points n (or N) and treating the data as equispaced, the estimate of f will be determined via block thresholding the DWT coefficients. Let

$$\Theta = \begin{pmatrix} \hat{\xi} \\ \hat{\theta} \end{pmatrix} = n^{-1/2} W y$$

be the DWT of the data (4) or (5). Since W is an orthogonal transform when n is dyadic, Θ is normal with covariance $\sigma^2/n \cdot I_{n \times n}$. This $n \times 1$ vector of estimated coefficients will be thresholded. The thresholding rule considered in this paper is

$$\tilde{\theta}_{jk} = \eta(\hat{\theta}_{jk}, \lambda) = \hat{\theta}_{jk} \cdot \left(1 - \frac{\lambda L \sigma^2 / n}{\sum_{i \in B} \hat{\theta}_{ji}^2} \right)_+, \quad (6)$$

where B is the block of coefficients $\hat{\theta}_{ji}$ containing the index jk . L is the number of coefficients in the block, λ is a threshold parameter (to be determined), and σ^2/n is the variance of a wavelet coefficient. This rule keeps, but shrinks, all coefficients in a block

when the estimated information in the block exceeds a multiple of the noise in a block. When this does not occur, all coefficients in a block are set to zero. Setting

$$\tilde{\Theta} = \begin{pmatrix} \hat{\xi} \\ \tilde{\theta} \end{pmatrix}$$

to be the thresholded DWT coefficients (note that the coarse coefficients $\hat{\xi}$ are not thresholded), the estimate of f is then

$$\hat{f} = n^{1/2}W'\tilde{\Theta},$$

where $W' = W^{-1}$ is the inverse DWT. The noise level σ is not known, but easily estimated. For example, the median absolute deviation of the finest level of detail coefficients is a consistent estimate. The parameter λ also needs to be determined.

One choice for λ is the value found by Cai (1998), $\lambda = 4.50524$. This number is found to be asymptotically optimal for block length $L = \log n$ in terms of convergence rates and adaptivity. Such a threshold is similar to $\lambda = \sqrt{2 \log n}$ found in term-by-term universal thresholding rules. In Chicken (2003a), another choice for λ has been proposed. It is a data-adaptive value determined by minimizing Stein's unbiased risk estimate (Stein (1981)). The block estimator using this threshold will be referred to as BlockSure.

Suppose X is multivariate normal with mean μ and covariance matrix V . If $\hat{\mu} = \hat{\mu}(X)$ is an estimate of μ and $g(X) = \hat{\mu}(X) - X$, then the mean squared error of $\hat{\mu}$ is

$$E\|\hat{\mu} - \mu\|_2^2 = E\|g(X) + X - \mu\|_2^2 = E\left(\text{tr}(V) + \sum_i g_i^2(X) + 2\text{tr}(V \cdot dg(X)) \right),$$

where $dg(X)$ is the matrix whose ij th entry is determined by $\partial g_i(X)/\partial x_j$. For the rule η , letting $X = \Theta$, $V = \sigma^2/n \cdot I_{n \times n}$, μ be the true wavelet coefficient vector for f , and $\hat{\mu}(X) = \tilde{\Theta}$, minimizing Stein's unbiased risk estimate is equivalent to choosing λ which minimizes

$$\begin{aligned} \sum_b (S_b^2 - 2L\sigma^2/n)I(S_b^2 \leq \lambda L\sigma^2/n) \\ + \sum_b [(\lambda L\sigma^2/n)^2 + 2\lambda L(\sigma^2/n)^2(2 - L)]/S_b^2 I(S_b^2 > \lambda L\sigma^2/n), \end{aligned} \quad (7)$$

where the summation over b is the summation over all blocks of thresholded coefficients. Alternatively, a variation of BlockSure can be found by minimizing

$$\begin{aligned} (S_b^2 - 2L\sigma^2/n)I(S_b^2 \leq \lambda_b L\sigma^2/n) \\ + [(\lambda_b L\sigma^2/n)^2 + 2\lambda_b L(\sigma^2/n)^2(2 - L)]/S_b^2 I(S_b^2 > \lambda_b L\sigma^2/n) \end{aligned} \quad (8)$$

for each block b of thresholded coefficients. In this case, the threshold is a vector of values, one λ_b for each block.

The theorems are now ready to be stated.

Theorem 1 *Let X_i be iid positive random variables with*

$$\mathbb{E}X_i = 1/n, \quad \text{var}X_i \leq c/n^2,$$

and

$$S_i = \sum_{k=1}^i X_k.$$

Suppose a sample $\{(S_1, y_1), (S_2, y_2), \dots, (S_N, y_N)\}$ is collected on an interval of length 1 with

$$y_i = f(S_i) + \sigma\varepsilon_i,$$

where ε_i are independent standard normal random variables, independent of the S_i . If ψ has r vanishing moments, then for $\lambda \geq 1$, $\alpha \in [1/2, r]$, $0 < M < \infty$, and \hat{f} as given above,

$$\sup_{f \in \Lambda^\alpha(M) \cap L^2(M)} \mathbb{E}\|f - \hat{f}\|_2^2 \leq Cn^{-2\alpha/(s\alpha+1)}$$

on each interval.

The block thresholded wavelet estimator therefore achieves the minimax rate at (2), an improvement over the rate term-by-term estimates can attain, over a wide range of Hölder spaces when the sample points arrive according to a random process subject to the restrictions stated in the theorem. This is the same rate as for equispaced sample point placement. This rate is achieved for any method of choosing the threshold λ , though it will be seen from the simulations that some λ selection methods seem superior to others. In particular, choosing the threshold as done in BlockSure generally gives the best results in terms of low mean squared error. BlockSure thus gives the optimal rate in terms of theoretical results and performs the best in simulations.

If the X_i are exponential ($1/n$) random variables, then the S_i are a Poisson process with rate n . The results in Chicken (2003b) are therefore a special case of this theorem.

Theorem 2 *Let X_i be iid random variables on $[0, 1]$ and $X_{(i)}$ their ordered counterparts with*

$$|\mathbb{E}X_{(i)} - i/n| \leq Cn^{-1/2},$$

and

$$\text{var}X_{(i)} \leq C/n.$$

Suppose a sample $\{(X_{(1)}, y_1), (X_{(2)}, y_2), \dots, (X_{(n)}, y_n)\}$ is collected with

$$y_i = f(X_{(i)}) + \sigma\varepsilon_i,$$

where ε_i are independent standard normal random variables, independent of the S_i . If ψ has r vanishing moments, then for $\lambda \geq 1$, $\alpha \in [1/2, r]$, $0 < M < \infty$, and \hat{f} as given above,

$$\sup_{f \in \Lambda^\alpha(M)} \mathbb{E}\|f - \hat{f}\|_2^2 \leq Cn^{-2\alpha/(s\alpha+1)}$$

on each interval.

The comments following Theorem 1 all apply to Theorem 2 as well. Note that this theorem does not require f to be in $L^2(M)$ as is the case for the previous theorem. If the bound condition on the variance of the order statistics is lowered to C/n^2 , then the range of α can be broadened to $(0, r]$ vice $[1/2, r]$.

Since the expected values of the order statistics are approaching the sample quantiles of a uniform $(0, 1)$ random variable, this theorem in effect holds for “quasi-uniform” random variables. The case where the X_i are uniform $(0, 1)$ is certainly such a random variable, and so the results of Chicken (2003b) are a special case of this theorem. Additionally, this theorem is an improvement over that found in Cai and Brown (1999). There, only uniform random variable were considered, and the rate achieved was not within a constant of minimax, but only within $\log n$ of minimax.

The conditions in each of these theorems are sufficient, but have not been shown to be necessary.

A note on computation speed. The block estimators are $O(n)$ given the threshold λ . However, just as is the case with the term-by-term SureShrink estimator, computational complexity is increased when λ must be determined for BlockSure.

4 Simulation results

Simulations were run to examine the effectiveness of the varying estimators on different types of random designs. Test functions from Marron et al. (1998) and Donoho and Johnstone (1994) were used, see Appendix. The test functions were scaled so each has a standard deviation of 10. Noise was added to each function with signal-to-noise ratios of 5 and 7. The MSE is estimated using 40 replications for each combination of simulation parameters.

For the random process case, rates of $n = 256, 512, \dots, 4096$ were implemented. Since the actual number of points in $[0, 1]$ will not necessarily be n , the signal was extended by reflection about each endpoint to the next largest dyadic. The function is then estimated on this extended interval, but error is measured only on the original interval. Three processes were simulated. The interarrival times were uniform $(0, 2/n)$, exponential $(1/n)$, or beta $(1, n - 1)$. Each of these random variables meets the requirements of the theorem on random processes.

Five estimators were compared for each simulation case. Two are term-by-term estimators devised by Donoho and Johnstone, and three are block estimators. The term-by-term estimators are RiskShrink (R) and RiskShrink with threshold determined separately for each level of thresholded coefficients (R_l). The VisuShrink estimator was not considered since its MSE is known to be larger than that of RiskShrink. WaveThresh3 software (Nason (1998)) was used to implement these estimators (as well as to generate the DWT for all estimators).

The block estimators are Cai’s “universal” thresholded estimator (B_c) where the threshold is fixed at 4.50524, an optimal theoretical value for blocks of length $\log n$. BlockSure (B), as given in Chicken (2003a) and Section 3, chooses a threshold by minimizing the risk for all thresholded coefficients. A similar estimator minimizes the risk within each level of coefficients and will be denoted as (B_l). The noise level σ for the block estimators was determined by finding the median absolute deviation of the high-

est level of detail coefficients. The results of these simulations are reported in Tables 1 through 6. Only Table 1 will be discussed in detail.

In that table, BlockSure (B) has the lowest mean-squared error in all but 5 cases, where it is the second lowest. Twice it is outperformed by BlockSure with level-dependent thresholding (B_l) and three times by RiskShrink (R_l). The rate n in each of these cases is at the low end, $n = 256$ four times and $n = 512$ once. At the higher rates, (B) always has the lowest MSE. This is not surprising given the theoretical results on convergence rates: the term-by-term estimators have an additional $\log n$ term in their convergence rate. Of the three block estimators, (B) seems to be the most efficient, while (R_l) is the apparent best of the term-by-term estimators. The other combinations of simulation parameters (results in Tables 2 through 6) follow this same general pattern.

Some examples of the reconstructions are given in Figures 1 and 2. Figure 1 shows reconstructions of “Blip”. The signal-to-noise ratio is 5 and the rate of the process is 500. The interarrival times for the process follow a uniform $(0, 2/n)$ distribution. The solid line is the wavelet estimate and the dashed line is the true function. The block estimators are preferable in terms of lower MSE, and this may be seen visually in each of the block reconstructions of this test function. In fact, the MSE for BlockSure for this particular example is 0.480, for Cai’s block estimator B_c it is 0.844, for the RiskShrink estimator R_l it is 1.531, and for the VisuShrink estimator it is 1.961.

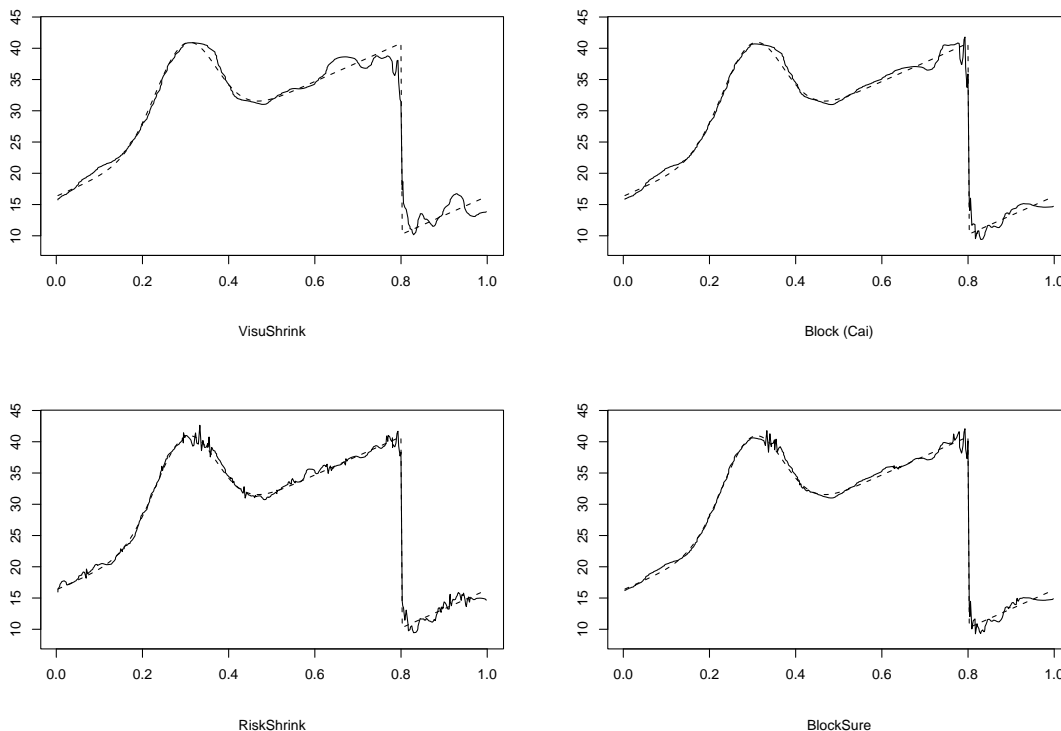


Figure 1: Reconstruction of “Blip” test function.

From the figure (and the tables, as well), some parallels may be drawn between term-by-term and block estimators. For each type of estimator (term-by-term or block),

the data-dependent threshold (R_l or BlockSure) has lower MSE than its non data-dependent counterpart (VisuShrink or B_c). However, the non data-dependent estimators are visually smoother. BlockSure and RiskShrink each have “spiky” artifacts throughout their reconstructions which detract from their overall appearance, though these spikes are fewer and less pronounced with BlockSure (just as B_c is smoother than VisuShrink). But, regardless of whether the analyst is interested in a smooth reconstruction or a low MSE, the block estimators still surpass the term-by-term estimators.

Figure 2 shows more reconstructions. Here, the test function is “doppler”, the signal-to-noise ratio is 7, and the interarrival distribution is exponential ($1/n$), where $n = 1000$. The comments made about Figure 1 apply here, also.

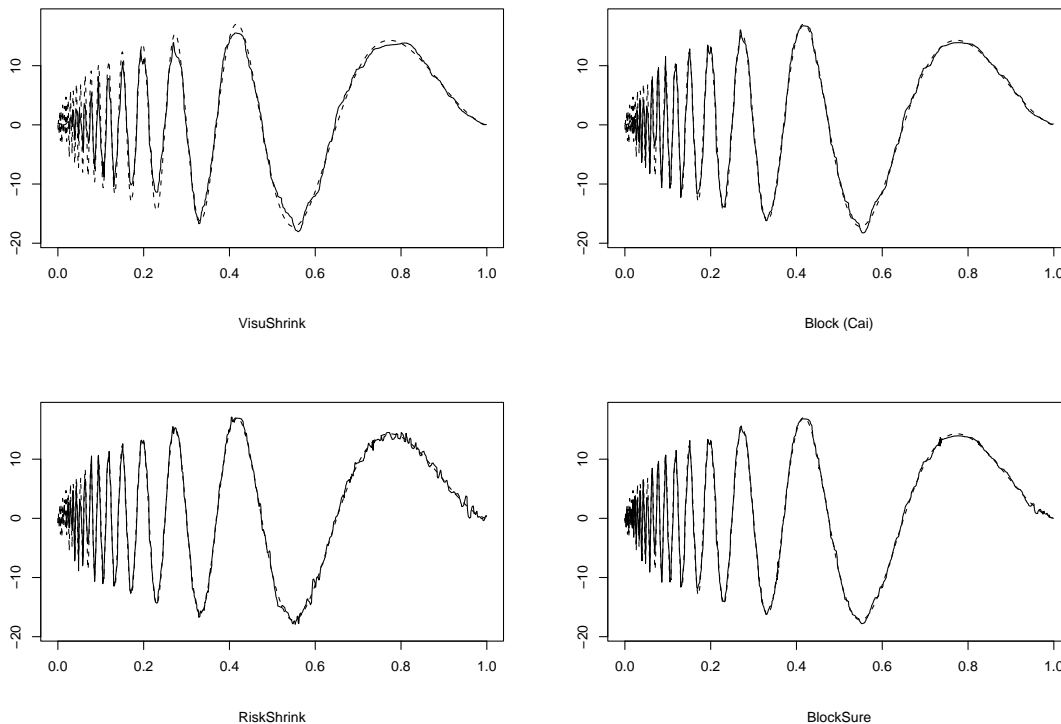


Figure 2: Reconstruction of “Doppler” test function.

For the case where the points are randomly distributed on an interval, the same five estimators were compared. Additionally, the performance of BlockSure on equispaced data (B_E) is given to show how close the nonequispaced case comes to the equispaced one. As before, the signal-to-noise ratio is either 5 or 7, and sample sizes range from $n = 256$ to $n = 4096$. The distribution used was uniform $(0, 1)$. The results are given in Tables 7 and 8.

In Table 7, the BlockSure estimator is best (or tied for best) in all but four cases. The term-by-term estimators are never better. BlockSure is outperformed in these simulations by only by (B_l), and only at low sample sizes as was the case with the random processes. BlockSure was tied with Cai’s block estimator (B_c) in three cases. Similar conclusions can be drawn from Table 8.

| <i>Function</i> n | R | R_l | B_c | B | B_l |
|----------------------|-------|-------|-------|-------|-------|
| <i>Blip</i> | | | | | |
| 256 | 1.345 | 1.125 | 1.156 | 0.980 | 1.262 |
| 512 | 0.868 | 0.722 | 0.655 | 0.533 | 0.737 |
| 1024 | 0.586 | 0.551 | 0.391 | 0.365 | 0.522 |
| 2048 | 0.395 | 0.462 | 0.275 | 0.222 | 0.270 |
| 4096 | 0.250 | 0.285 | 0.177 | 0.129 | 0.158 |
| <i>Blocks</i> | | | | | |
| 256 | 3.893 | 2.861 | 6.071 | 2.442 | 2.301 |
| 512 | 2.636 | 2.144 | 3.420 | 1.759 | 1.775 |
| 1024 | 1.799 | 1.593 | 2.055 | 1.231 | 1.297 |
| 2048 | 1.246 | 1.270 | 1.512 | 0.874 | 0.903 |
| 4096 | 0.855 | 0.844 | 1.049 | 0.590 | 0.616 |
| <i>Bumps</i> | | | | | |
| 256 | 4.567 | 2.895 | 6.447 | 2.662 | 2.485 |
| 512 | 3.089 | 2.392 | 3.550 | 1.892 | 1.889 |
| 1024 | 2.172 | 1.787 | 2.065 | 1.321 | 1.344 |
| 2048 | 1.415 | 1.275 | 1.369 | 0.900 | 0.942 |
| 4096 | 0.949 | 0.904 | 0.863 | 0.591 | 0.622 |
| <i>Corner</i> | | | | | |
| 256 | 1.266 | 0.758 | 0.906 | 0.730 | 0.959 |
| 512 | 0.781 | 0.463 | 0.499 | 0.457 | 0.664 |
| 1024 | 0.521 | 0.302 | 0.272 | 0.258 | 0.389 |
| 2048 | 0.272 | 0.206 | 0.163 | 0.150 | 0.227 |
| 4096 | 0.173 | 0.139 | 0.116 | 0.097 | 0.137 |
| <i>Doppler</i> | | | | | |
| 256 | 2.808 | 2.177 | 3.043 | 1.737 | 1.753 |
| 512 | 1.880 | 1.543 | 1.777 | 1.202 | 1.229 |
| 1024 | 1.193 | 1.030 | 0.954 | 0.746 | 0.858 |
| 2048 | 0.776 | 0.636 | 0.496 | 0.419 | 0.499 |
| 4096 | 0.485 | 0.421 | 0.258 | 0.212 | 0.258 |
| <i>Heavisine</i> | | | | | |
| 256 | 1.741 | 0.829 | 1.131 | 0.987 | 1.167 |
| 512 | 1.275 | 0.596 | 0.815 | 0.649 | 0.773 |
| 1024 | 0.799 | 0.426 | 0.496 | 0.412 | 0.521 |
| 2048 | 0.564 | 0.290 | 0.318 | 0.254 | 0.308 |
| 4096 | 0.341 | 0.200 | 0.221 | 0.160 | 0.187 |
| <i>Spikes</i> | | | | | |
| 256 | 2.762 | 2.002 | 2.950 | 1.822 | 1.902 |
| 512 | 1.750 | 1.259 | 1.523 | 1.130 | 1.279 |
| 1024 | 1.091 | 0.739 | 0.788 | 0.650 | 0.827 |
| 2048 | 0.668 | 0.447 | 0.436 | 0.376 | 0.453 |
| 4096 | 0.416 | 0.279 | 0.256 | 0.201 | 0.236 |
| <i>Wave</i> | | | | | |
| 256 | 2.522 | 1.521 | 2.339 | 1.537 | 1.880 |
| 512 | 1.450 | 0.903 | 1.097 | 0.844 | 1.157 |
| 1024 | 0.927 | 0.735 | 0.499 | 0.449 | 0.614 |
| 2048 | 0.578 | 0.662 | 0.223 | 0.214 | 0.295 |
| 4096 | 0.347 | 0.480 | 0.119 | 0.115 | 0.158 |

Table 1: Mean-squared errors from 40 replications, signal to noise ratio of 5, sample points following a uniform $(0, 2/n)$ interarrival time.

| <i>Function</i> n | R | R_l | B_c | B | B_l |
|----------------------|-------|-------|-------|-------|-------|
| <i>Blip</i> | | | | | |
| 256 | 1.594 | 1.181 | 1.323 | 1.002 | 1.197 |
| 512 | 0.887 | 0.727 | 0.750 | 0.572 | 0.688 |
| 1024 | 0.623 | 0.544 | 0.448 | 0.372 | 0.494 |
| 2048 | 0.407 | 0.399 | 0.289 | 0.221 | 0.297 |
| 4096 | 0.257 | 0.339 | 0.197 | 0.143 | 0.181 |
| <i>Blocks</i> | | | | | |
| 256 | 4.019 | 2.863 | 5.862 | 2.519 | 2.349 |
| 512 | 2.626 | 2.212 | 3.438 | 1.799 | 1.794 |
| 1024 | 1.761 | 1.711 | 2.048 | 1.201 | 1.282 |
| 2048 | 1.261 | 1.345 | 1.486 | 0.857 | 0.918 |
| 4096 | 0.850 | 1.023 | 1.046 | 0.594 | 0.628 |
| <i>Bumps</i> | | | | | |
| 256 | 4.097 | 2.738 | 5.594 | 2.456 | 2.372 |
| 512 | 2.993 | 2.329 | 3.536 | 1.900 | 1.876 |
| 1024 | 2.220 | 1.877 | 2.265 | 1.376 | 1.392 |
| 2048 | 1.502 | 1.314 | 1.513 | 0.952 | 0.986 |
| 4096 | 1.008 | 0.933 | 0.958 | 0.632 | 0.666 |
| <i>Corner</i> | | | | | |
| 256 | 1.311 | 0.816 | 1.026 | 0.842 | 1.014 |
| 512 | 0.858 | 0.549 | 0.574 | 0.504 | 0.675 |
| 1024 | 0.500 | 0.333 | 0.307 | 0.280 | 0.404 |
| 2048 | 0.313 | 0.212 | 0.185 | 0.161 | 0.206 |
| 4096 | 0.185 | 0.147 | 0.115 | 0.097 | 0.127 |
| <i>Doppler</i> | | | | | |
| 256 | 3.022 | 2.395 | 3.748 | 2.021 | 1.957 |
| 512 | 2.123 | 1.727 | 2.192 | 1.424 | 1.450 |
| 1024 | 1.402 | 1.195 | 1.190 | 0.892 | 0.966 |
| 2048 | 0.904 | 0.738 | 0.662 | 0.526 | 0.598 |
| 4096 | 0.564 | 0.469 | 0.357 | 0.282 | 0.315 |
| <i>Heavisine</i> | | | | | |
| 256 | 1.862 | 1.017 | 1.318 | 1.115 | 1.259 |
| 512 | 1.201 | 0.698 | 0.810 | 0.682 | 0.795 |
| 1024 | 0.797 | 0.439 | 0.493 | 0.433 | 0.572 |
| 2048 | 0.556 | 0.304 | 0.356 | 0.276 | 0.323 |
| 4096 | 0.344 | 0.213 | 0.227 | 0.174 | 0.211 |
| <i>Spikes</i> | | | | | |
| 256 | 3.045 | 2.142 | 3.338 | 1.939 | 1.960 |
| 512 | 1.856 | 1.389 | 1.783 | 1.230 | 1.332 |
| 1024 | 1.223 | 0.906 | 1.000 | 0.783 | 0.908 |
| 2048 | 0.772 | 0.555 | 0.560 | 0.450 | 0.524 |
| 4096 | 0.474 | 0.330 | 0.320 | 0.256 | 0.303 |
| <i>Wave</i> | | | | | |
| 256 | 3.004 | 1.834 | 2.891 | 1.888 | 1.987 |
| 512 | 1.731 | 1.174 | 1.396 | 1.103 | 1.305 |
| 1024 | 1.023 | 0.752 | 0.643 | 0.595 | 0.731 |
| 2048 | 0.643 | 0.591 | 0.313 | 0.289 | 0.341 |
| 4096 | 0.391 | 0.472 | 0.159 | 0.153 | 0.192 |

Table 2: Mean-squared errors from 40 replications, signal to noise ratio of 5, sample points following an exponential ($1/n$) interarrival time.

| <i>Function</i> n | R | R_l | B_c | B | B_l |
|----------------------|-------|-------|-------|-------|-------|
| <i>Blip</i> | | | | | |
| 256 | 1.520 | 1.150 | 1.252 | 0.969 | 1.143 |
| 512 | 0.902 | 0.816 | 0.733 | 0.609 | 0.758 |
| 1024 | 0.592 | 0.545 | 0.405 | 0.334 | 0.450 |
| 2048 | 0.407 | 0.433 | 0.283 | 0.224 | 0.294 |
| 4096 | 0.262 | 0.287 | 0.189 | 0.140 | 0.170 |
| <i>Blocks</i> | | | | | |
| 256 | 3.880 | 2.905 | 5.600 | 2.458 | 2.378 |
| 512 | 2.717 | 2.173 | 3.408 | 1.791 | 1.780 |
| 1024 | 1.853 | 1.704 | 2.139 | 1.238 | 1.288 |
| 2048 | 1.245 | 1.343 | 1.493 | 0.850 | 0.896 |
| 4096 | 0.864 | 0.999 | 1.055 | 0.599 | 0.637 |
| <i>Bumps</i> | | | | | |
| 256 | 4.419 | 2.918 | 5.721 | 2.496 | 2.410 |
| 512 | 3.144 | 2.387 | 3.555 | 1.948 | 1.920 |
| 1024 | 2.226 | 1.879 | 2.229 | 1.364 | 1.376 |
| 2048 | 1.467 | 1.332 | 1.452 | 0.937 | 0.971 |
| 4096 | 1.013 | 0.946 | 0.964 | 0.636 | 0.662 |
| <i>Corner</i> | | | | | |
| 256 | 1.326 | 0.816 | 0.939 | 0.877 | 1.129 |
| 512 | 0.800 | 0.522 | 0.552 | 0.528 | 0.685 |
| 1024 | 0.489 | 0.310 | 0.331 | 0.292 | 0.395 |
| 2048 | 0.306 | 0.223 | 0.196 | 0.177 | 0.236 |
| 4096 | 0.175 | 0.152 | 0.112 | 0.099 | 0.128 |
| <i>Doppler</i> | | | | | |
| 256 | 3.346 | 2.458 | 4.004 | 2.197 | 2.100 |
| 512 | 2.088 | 1.730 | 2.195 | 1.413 | 1.438 |
| 1024 | 1.406 | 1.133 | 1.237 | 0.912 | 0.965 |
| 2048 | 0.882 | 0.732 | 0.665 | 0.531 | 0.585 |
| 4096 | 0.559 | 0.473 | 0.347 | 0.277 | 0.310 |
| <i>Heavisine</i> | | | | | |
| 256 | 1.596 | 1.019 | 1.260 | 1.081 | 1.342 |
| 512 | 1.183 | 0.700 | 0.873 | 0.704 | 0.838 |
| 1024 | 0.902 | 0.446 | 0.568 | 0.449 | 0.531 |
| 2048 | 0.549 | 0.305 | 0.339 | 0.275 | 0.347 |
| 4096 | 0.324 | 0.211 | 0.236 | 0.170 | 0.199 |
| <i>Spikes</i> | | | | | |
| 256 | 2.890 | 2.067 | 3.053 | 1.895 | 1.904 |
| 512 | 1.935 | 1.416 | 1.874 | 1.293 | 1.361 |
| 1024 | 1.217 | 0.905 | 0.988 | 0.765 | 0.899 |
| 2048 | 0.755 | 0.532 | 0.545 | 0.442 | 0.509 |
| 4096 | 0.466 | 0.318 | 0.323 | 0.251 | 0.285 |
| <i>Wave</i> | | | | | |
| 256 | 2.930 | 1.868 | 2.915 | 1.981 | 2.061 |
| 512 | 1.735 | 1.161 | 1.392 | 1.102 | 1.313 |
| 1024 | 1.048 | 0.804 | 0.657 | 0.566 | 0.725 |
| 2048 | 0.630 | 0.625 | 0.311 | 0.299 | 0.397 |
| 4096 | 0.384 | 0.486 | 0.160 | 0.159 | 0.208 |

Table 3: Mean-squared errors from 40 replications, signal to noise ratio of 5, sample points following a beta $(1, n - 1)$ interarrival time.

| <i>Function</i> n | <i>R</i> | <i>R_l</i> | <i>B_c</i> | <i>B</i> | <i>B_l</i> |
|----------------------|----------|----------------------|----------------------|----------|----------------------|
| <i>Blip</i> | | | | | |
| 256 | 0.772 | 0.757 | 0.619 | 0.491 | 0.595 |
| 512 | 0.502 | 0.525 | 0.344 | 0.289 | 0.391 |
| 1024 | 0.331 | 0.369 | 0.208 | 0.191 | 0.253 |
| 2048 | 0.212 | 0.372 | 0.140 | 0.114 | 0.137 |
| 4096 | 0.138 | 0.303 | 0.090 | 0.070 | 0.089 |
| <i>Blocks</i> | | | | | |
| 256 | 2.343 | 2.127 | 3.212 | 1.320 | 1.244 |
| 512 | 1.515 | 1.657 | 1.875 | 0.952 | 0.958 |
| 1024 | 1.006 | 1.485 | 1.103 | 0.648 | 0.666 |
| 2048 | 0.692 | 1.282 | 0.797 | 0.459 | 0.482 |
| 4096 | 0.474 | 0.989 | 0.552 | 0.319 | 0.336 |
| <i>Bumps</i> | | | | | |
| 256 | 2.607 | 1.581 | 3.191 | 1.404 | 1.320 |
| 512 | 1.828 | 1.444 | 1.828 | 1.043 | 1.025 |
| 1024 | 1.163 | 1.139 | 1.035 | 0.689 | 0.704 |
| 2048 | 0.799 | 0.894 | 0.737 | 0.487 | 0.508 |
| 4096 | 0.532 | 0.695 | 0.476 | 0.329 | 0.341 |
| <i>Corner</i> | | | | | |
| 256 | 0.642 | 0.408 | 0.519 | 0.464 | 0.584 |
| 512 | 0.386 | 0.239 | 0.304 | 0.260 | 0.347 |
| 1024 | 0.241 | 0.137 | 0.157 | 0.144 | 0.195 |
| 2048 | 0.157 | 0.100 | 0.103 | 0.092 | 0.124 |
| 4096 | 0.098 | 0.076 | 0.071 | 0.054 | 0.071 |
| <i>Doppler</i> | | | | | |
| 256 | 1.717 | 1.525 | 1.847 | 1.035 | 0.993 |
| 512 | 1.117 | 1.085 | 1.063 | 0.684 | 0.680 |
| 1024 | 0.712 | 0.670 | 0.578 | 0.444 | 0.470 |
| 2048 | 0.461 | 0.419 | 0.307 | 0.245 | 0.282 |
| 4096 | 0.278 | 0.251 | 0.158 | 0.128 | 0.143 |
| <i>Heavisine</i> | | | | | |
| 256 | 1.023 | 0.682 | 0.805 | 0.605 | 0.680 |
| 512 | 0.686 | 0.364 | 0.474 | 0.364 | 0.440 |
| 1024 | 0.492 | 0.254 | 0.294 | 0.233 | 0.284 |
| 2048 | 0.261 | 0.177 | 0.185 | 0.146 | 0.175 |
| 4096 | 0.143 | 0.124 | 0.125 | 0.092 | 0.114 |
| <i>Spikes</i> | | | | | |
| 256 | 1.508 | 1.219 | 1.652 | 0.977 | 1.000 |
| 512 | 1.005 | 0.824 | 0.897 | 0.644 | 0.712 |
| 1024 | 0.642 | 0.473 | 0.472 | 0.379 | 0.429 |
| 2048 | 0.379 | 0.278 | 0.255 | 0.212 | 0.254 |
| 4096 | 0.234 | 0.169 | 0.143 | 0.118 | 0.135 |
| <i>Wave</i> | | | | | |
| 256 | 1.590 | 1.052 | 1.350 | 0.931 | 1.062 |
| 512 | 0.858 | 0.871 | 0.599 | 0.498 | 0.642 |
| 1024 | 0.533 | 0.906 | 0.285 | 0.268 | 0.356 |
| 2048 | 0.320 | 0.713 | 0.132 | 0.135 | 0.185 |
| 4096 | 0.189 | 0.864 | 0.075 | 0.072 | 0.090 |

Table 4: Mean-squared errors from 40 replications, signal to noise ratio of 7, sample points following a uniform $(0, 2/n)$ interarrival time.

| <i>Function</i> n | R | R_l | B_c | B | B_l |
|----------------------|-------|-------|-------|-------|-------|
| <i>Blip</i> | | | | | |
| 256 | 0.788 | 0.734 | 0.679 | 0.523 | 0.603 |
| 512 | 0.494 | 0.490 | 0.361 | 0.307 | 0.399 |
| 1024 | 0.342 | 0.403 | 0.222 | 0.196 | 0.253 |
| 2048 | 0.223 | 0.341 | 0.153 | 0.129 | 0.157 |
| 4096 | 0.137 | 0.261 | 0.094 | 0.073 | 0.092 |
| <i>Blocks</i> | | | | | |
| 256 | 2.184 | 1.944 | 3.199 | 1.324 | 1.257 |
| 512 | 1.487 | 1.776 | 1.872 | 0.946 | 0.961 |
| 1024 | 1.013 | 1.445 | 1.089 | 0.643 | 0.670 |
| 2048 | 0.692 | 1.463 | 0.816 | 0.462 | 0.481 |
| 4096 | 0.468 | 1.056 | 0.545 | 0.312 | 0.332 |
| <i>Bumps</i> | | | | | |
| 256 | 2.523 | 1.614 | 3.120 | 1.362 | 1.283 |
| 512 | 1.702 | 1.410 | 1.845 | 1.018 | 0.993 |
| 1024 | 1.249 | 1.253 | 1.158 | 0.733 | 0.739 |
| 2048 | 0.849 | 0.997 | 0.819 | 0.529 | 0.540 |
| 4096 | 0.583 | 0.709 | 0.550 | 0.362 | 0.378 |
| <i>Corner</i> | | | | | |
| 256 | 0.730 | 0.508 | 0.609 | 0.510 | 0.622 |
| 512 | 0.425 | 0.296 | 0.328 | 0.306 | 0.412 |
| 1024 | 0.258 | 0.176 | 0.186 | 0.166 | 0.237 |
| 2048 | 0.160 | 0.117 | 0.109 | 0.093 | 0.123 |
| 4096 | 0.102 | 0.069 | 0.067 | 0.056 | 0.071 |
| <i>Doppler</i> | | | | | |
| 256 | 1.978 | 1.757 | 2.484 | 1.261 | 1.163 |
| 512 | 1.341 | 1.271 | 1.397 | 0.870 | 0.845 |
| 1024 | 0.876 | 0.834 | 0.814 | 0.574 | 0.599 |
| 2048 | 0.558 | 0.499 | 0.444 | 0.338 | 0.361 |
| 4096 | 0.337 | 0.335 | 0.223 | 0.184 | 0.198 |
| <i>Heavisine</i> | | | | | |
| 256 | 1.042 | 0.778 | 0.890 | 0.671 | 0.708 |
| 512 | 0.704 | 0.455 | 0.536 | 0.416 | 0.512 |
| 1024 | 0.487 | 0.335 | 0.334 | 0.267 | 0.306 |
| 2048 | 0.273 | 0.187 | 0.216 | 0.157 | 0.189 |
| 4096 | 0.159 | 0.122 | 0.137 | 0.098 | 0.115 |
| <i>Spikes</i> | | | | | |
| 256 | 1.673 | 1.342 | 1.767 | 1.061 | 1.065 |
| 512 | 1.121 | 0.926 | 1.081 | 0.709 | 0.737 |
| 1024 | 0.706 | 0.580 | 0.603 | 0.443 | 0.489 |
| 2048 | 0.441 | 0.364 | 0.345 | 0.273 | 0.303 |
| 4096 | 0.276 | 0.214 | 0.200 | 0.156 | 0.168 |
| <i>Wave</i> | | | | | |
| 256 | 2.012 | 1.445 | 1.914 | 1.242 | 1.205 |
| 512 | 1.065 | 1.051 | 0.894 | 0.693 | 0.793 |
| 1024 | 0.641 | 0.896 | 0.433 | 0.384 | 0.475 |
| 2048 | 0.380 | 0.835 | 0.214 | 0.199 | 0.237 |
| 4096 | 0.219 | 0.806 | 0.112 | 0.102 | 0.121 |

Table 5: Mean-squared errors from 40 replications, signal to noise ratio of 7, sample points following an exponential ($1/n$) interarrival time.

| <i>Function</i> n | R | R_l | B_c | B | B_l |
|----------------------|-------|-------|-------|-------|-------|
| <i>Blip</i> | | | | | |
| 256 | 0.795 | 0.712 | 0.700 | 0.546 | 0.633 |
| 512 | 0.505 | 0.516 | 0.364 | 0.310 | 0.393 |
| 1024 | 0.329 | 0.324 | 0.205 | 0.193 | 0.253 |
| 2048 | 0.226 | 0.406 | 0.157 | 0.125 | 0.153 |
| 4096 | 0.144 | 0.248 | 0.095 | 0.071 | 0.086 |
| <i>Blocks</i> | | | | | |
| 256 | 2.250 | 1.961 | 3.259 | 1.296 | 1.225 |
| 512 | 1.483 | 1.619 | 1.894 | 0.966 | 0.968 |
| 1024 | 0.996 | 1.494 | 1.088 | 0.633 | 0.659 |
| 2048 | 0.681 | 1.306 | 0.792 | 0.464 | 0.480 |
| 4096 | 0.470 | 1.057 | 0.565 | 0.322 | 0.339 |
| <i>Bumps</i> | | | | | |
| 256 | 2.357 | 1.447 | 2.843 | 1.344 | 1.253 |
| 512 | 1.721 | 1.358 | 1.885 | 1.039 | 1.027 |
| 1024 | 1.241 | 1.249 | 1.174 | 0.734 | 0.731 |
| 2048 | 0.855 | 0.883 | 0.840 | 0.536 | 0.555 |
| 4096 | 0.577 | 0.809 | 0.548 | 0.351 | 0.364 |
| <i>Corner</i> | | | | | |
| 256 | 0.829 | 0.536 | 0.605 | 0.562 | 0.659 |
| 512 | 0.438 | 0.288 | 0.333 | 0.290 | 0.390 |
| 1024 | 0.261 | 0.158 | 0.180 | 0.169 | 0.237 |
| 2048 | 0.168 | 0.116 | 0.107 | 0.092 | 0.114 |
| 4096 | 0.100 | 0.079 | 0.067 | 0.054 | 0.070 |
| <i>Doppler</i> | | | | | |
| 256 | 1.878 | 1.721 | 2.466 | 1.221 | 1.156 |
| 512 | 1.326 | 1.246 | 1.406 | 0.860 | 0.854 |
| 1024 | 0.860 | 0.827 | 0.805 | 0.564 | 0.583 |
| 2048 | 0.553 | 0.556 | 0.451 | 0.340 | 0.363 |
| 4096 | 0.336 | 0.301 | 0.227 | 0.178 | 0.196 |
| <i>Heavisine</i> | | | | | |
| 256 | 1.159 | 0.759 | 0.916 | 0.704 | 0.750 |
| 512 | 0.768 | 0.521 | 0.556 | 0.451 | 0.538 |
| 1024 | 0.438 | 0.307 | 0.322 | 0.262 | 0.310 |
| 2048 | 0.260 | 0.199 | 0.205 | 0.156 | 0.187 |
| 4096 | 0.176 | 0.125 | 0.134 | 0.095 | 0.112 |
| <i>Spikes</i> | | | | | |
| 256 | 1.590 | 1.275 | 1.700 | 1.038 | 1.034 |
| 512 | 1.097 | 0.982 | 1.115 | 0.734 | 0.773 |
| 1024 | 0.711 | 0.618 | 0.623 | 0.456 | 0.493 |
| 2048 | 0.459 | 0.388 | 0.361 | 0.278 | 0.310 |
| 4096 | 0.267 | 0.215 | 0.193 | 0.152 | 0.173 |
| <i>Wave</i> | | | | | |
| 256 | 2.064 | 1.471 | 1.954 | 1.245 | 1.170 |
| 512 | 1.084 | 0.975 | 0.916 | 0.713 | 0.805 |
| 1024 | 0.638 | 0.795 | 0.419 | 0.378 | 0.441 |
| 2048 | 0.378 | 0.787 | 0.207 | 0.193 | 0.233 |
| 4096 | 0.225 | 0.913 | 0.113 | 0.102 | 0.123 |

Table 6: Mean-squared errors from 40 replications, signal to noise ratio of 7, sample points following a beta $(1, n - 1)$ interarrival time.

Some reconstructions are shown in Figure 3. The same general pattern as discussed for Figures 1 and 2 is apparent here. The block estimators are smoother than their term-by-term counterparts, and the data-dependent estimators have lower MSE than the non data-dependent estimators.

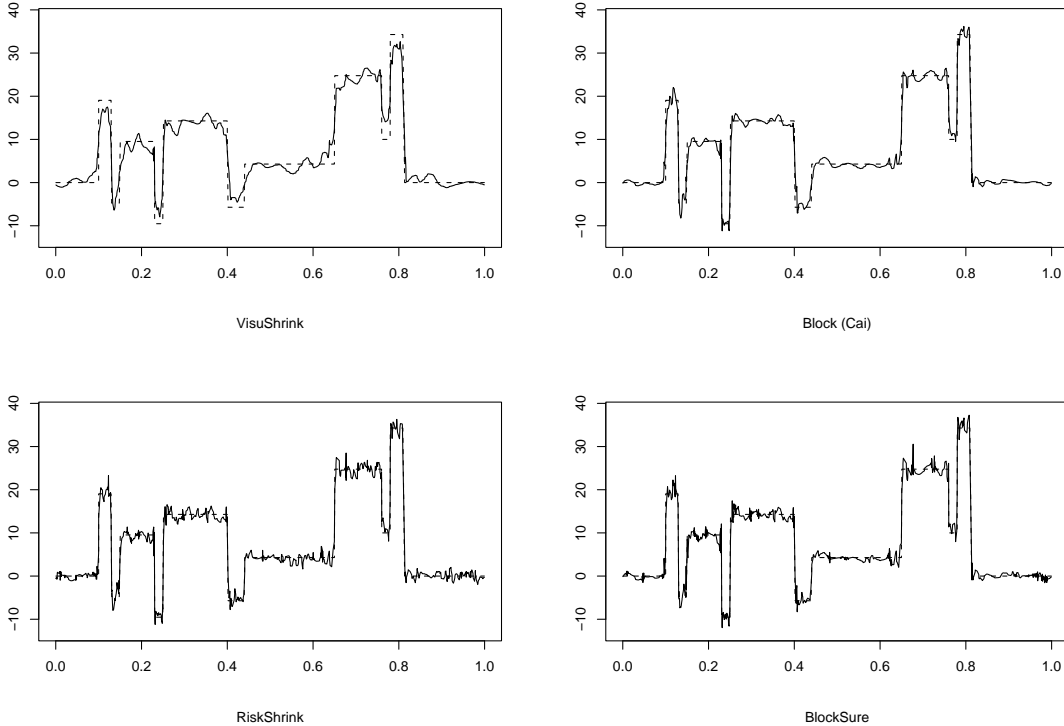


Figure 3: Reconstruction of “Block” test function.

Finally, a comparison of the estimators on equispaced samples is given. There is little to be said here other than that the block estimators outperform the term-by-term estimators, and that BlockSure is the best of the block estimators.

5 Proofs

5.1 Preliminaries

Before the theorems are proved, some preliminary results are necessary. First, for f in $\Lambda^\alpha(M)$, there is a useful approximation to ξ_{Jk} , where $2^J = n$ is a dyadic integer and $0 \leq k \leq n - 1$. (In this lemma and others, C denotes a constant whose value depends only on the wavelets and M .)

For simplicity, it is assumed the support length of ϕ (and hence ψ) is 1. Therefore, for a fixed level j , the only indices k that have non-zero coarse coefficients are $k = 0, 1, \dots, 2^j - 1$. Minimal changes are necessary if this changed to $[0, s]$. Then, there are $2^j + s - 1$ non-zero coefficients, $-s + 1, -s + 2, \dots, 2^j - 1$. Additionally, renumber the observations $y_i, i = 1, 2, \dots, n$ to $y_i, i = 0, 1, \dots, n - 1$ in order to simplify notation.

| <i>Function</i> n | R | R_I | B_c | B | B_I | B_E |
|----------------------|-------|-------|-------|-------|-------|-------|
| <i>Blip</i> | | | | | | |
| 256 | 1.361 | 1.162 | 1.166 | 0.916 | 1.226 | 0.954 |
| 512 | 0.857 | 0.761 | 0.621 | 0.549 | 0.730 | 0.667 |
| 1024 | 0.569 | 0.543 | 0.377 | 0.330 | 0.466 | 0.406 |
| 2048 | 0.383 | 0.381 | 0.207 | 0.186 | 0.267 | 0.193 |
| 4096 | 0.247 | 0.269 | 0.166 | 0.123 | 0.154 | 0.125 |
| <i>Blocks</i> | | | | | | |
| 256 | 3.713 | 2.593 | 5.846 | 2.482 | 2.335 | 2.663 |
| 512 | 2.438 | 1.911 | 3.381 | 1.711 | 1.778 | 1.891 |
| 1024 | 1.729 | 1.361 | 2.017 | 1.204 | 1.259 | 1.254 |
| 2048 | 1.199 | 1.043 | 1.193 | 0.779 | 0.837 | 0.840 |
| 4096 | 0.845 | 0.682 | 1.017 | 0.586 | 0.614 | 0.612 |
| <i>Bumps</i> | | | | | | |
| 256 | 4.203 | 2.831 | 5.750 | 2.533 | 2.384 | 2.789 |
| 512 | 3.203 | 2.324 | 3.628 | 1.906 | 1.872 | 2.126 |
| 1024 | 2.175 | 1.776 | 2.201 | 1.325 | 1.337 | 1.324 |
| 2048 | 1.507 | 1.257 | 1.247 | 0.894 | 0.949 | 0.861 |
| 4096 | 0.998 | 0.865 | 0.930 | 0.621 | 0.652 | 0.551 |
| <i>Corner</i> | | | | | | |
| 256 | 1.551 | 0.801 | 0.922 | 0.789 | 1.061 | 0.621 |
| 512 | 0.886 | 0.506 | 0.487 | 0.450 | 0.657 | 0.381 |
| 1024 | 0.405 | 0.331 | 0.250 | 0.250 | 0.381 | 0.211 |
| 2048 | 0.253 | 0.237 | 0.131 | 0.131 | 0.211 | 0.138 |
| 4096 | 0.158 | 0.187 | 0.089 | 0.081 | 0.109 | 0.082 |
| <i>Doppler</i> | | | | | | |
| 256 | 2.908 | 2.309 | 3.651 | 2.043 | 2.036 | 1.350 |
| 512 | 1.944 | 1.562 | 2.050 | 1.370 | 1.383 | 0.908 |
| 1024 | 1.267 | 1.035 | 1.136 | 0.858 | 0.933 | 0.530 |
| 2048 | 0.802 | 0.648 | 0.619 | 0.516 | 0.601 | 0.297 |
| 4096 | 0.490 | 0.407 | 0.313 | 0.263 | 0.309 | 0.138 |
| <i>Heavisine</i> | | | | | | |
| 256 | 1.765 | 0.894 | 1.255 | 1.010 | 1.237 | 0.963 |
| 512 | 1.187 | 0.579 | 0.779 | 0.633 | 0.737 | 0.582 |
| 1024 | 0.778 | 0.382 | 0.483 | 0.403 | 0.472 | 0.364 |
| 2048 | 0.548 | 0.258 | 0.286 | 0.236 | 0.307 | 0.232 |
| 4096 | 0.374 | 0.176 | 0.203 | 0.145 | 0.188 | 0.152 |
| <i>Spikes</i> | | | | | | |
| 256 | 2.975 | 2.052 | 3.188 | 1.874 | 1.937 | 1.414 |
| 512 | 1.823 | 1.352 | 1.755 | 1.165 | 1.260 | 0.766 |
| 1024 | 1.199 | 0.865 | 0.958 | 0.750 | 0.842 | 0.506 |
| 2048 | 0.753 | 0.514 | 0.488 | 0.433 | 0.533 | 0.275 |
| 4096 | 0.453 | 0.295 | 0.275 | 0.225 | 0.261 | 0.141 |
| <i>Wave</i> | | | | | | |
| 256 | 2.805 | 1.818 | 2.816 | 1.873 | 2.023 | 1.113 |
| 512 | 1.621 | 1.017 | 1.399 | 1.073 | 1.269 | 0.698 |
| 1024 | 0.924 | 0.608 | 0.667 | 0.549 | 0.657 | 0.344 |
| 2048 | 0.555 | 0.491 | 0.322 | 0.279 | 0.379 | 0.175 |
| 4096 | 0.345 | 0.638 | 0.150 | 0.133 | 0.166 | 0.071 |

Table 7: Mean-squared errors from 40 replications, signal to noise ratio of 5, sample points following a uniform (0, 1) distribution.

| <i>Function</i> n | <i>R</i> | <i>R_l</i> | <i>B_c</i> | <i>B</i> | <i>B_l</i> | <i>B_E</i> |
|----------------------|----------|----------------------|----------------------|----------|----------------------|----------------------|
| <i>Blip</i> | | | | | | |
| 256 | 0.734 | 0.683 | 0.580 | 0.523 | 0.620 | 0.483 |
| 512 | 0.491 | 0.546 | 0.338 | 0.298 | 0.381 | 0.321 |
| 1024 | 0.323 | 0.373 | 0.196 | 0.181 | 0.224 | 0.189 |
| 2048 | 0.215 | 0.260 | 0.108 | 0.102 | 0.142 | 0.110 |
| 4096 | 0.139 | 0.203 | 0.087 | 0.068 | 0.082 | 0.069 |
| <i>Blocks</i> | | | | | | |
| 256 | 2.110 | 1.681 | 2.931 | 1.255 | 1.206 | 1.400 |
| 512 | 1.293 | 1.312 | 1.650 | 0.878 | 0.902 | 0.963 |
| 1024 | 0.987 | 1.142 | 1.041 | 0.627 | 0.651 | 0.672 |
| 2048 | 0.680 | 0.737 | 0.621 | 0.424 | 0.460 | 0.447 |
| 4096 | 0.470 | 0.534 | 0.556 | 0.314 | 0.332 | 0.338 |
| <i>Bumps</i> | | | | | | |
| 256 | 2.380 | 1.549 | 2.986 | 1.383 | 1.289 | 1.477 |
| 512 | 1.725 | 1.351 | 1.902 | 0.996 | 0.974 | 1.085 |
| 1024 | 1.204 | 1.114 | 1.144 | 0.714 | 0.730 | 0.727 |
| 2048 | 0.855 | 0.874 | 0.739 | 0.511 | 0.530 | 0.477 |
| 4096 | 0.586 | 0.622 | 0.554 | 0.354 | 0.363 | 0.299 |
| <i>Corner</i> | | | | | | |
| 256 | 0.721 | 0.466 | 0.565 | 0.465 | 0.639 | 0.333 |
| 512 | 0.391 | 0.299 | 0.290 | 0.261 | 0.343 | 0.197 |
| 1024 | 0.257 | 0.253 | 0.160 | 0.154 | 0.217 | 0.130 |
| 2048 | 0.151 | 0.182 | 0.086 | 0.088 | 0.131 | 0.085 |
| 4096 | 0.090 | 0.137 | 0.052 | 0.045 | 0.061 | 0.045 |
| <i>Doppler</i> | | | | | | |
| 256 | 1.771 | 1.509 | 2.208 | 1.155 | 1.091 | 0.684 |
| 512 | 1.179 | 1.132 | 1.344 | 0.826 | 0.839 | 0.474 |
| 1024 | 0.817 | 0.720 | 0.797 | 0.552 | 0.577 | 0.280 |
| 2048 | 0.510 | 0.432 | 0.422 | 0.333 | 0.369 | 0.162 |
| 4096 | 0.307 | 0.235 | 0.216 | 0.172 | 0.192 | 0.075 |
| <i>Heavisine</i> | | | | | | |
| 256 | 1.422 | 0.637 | 0.937 | 0.671 | 0.752 | 0.595 |
| 512 | 0.886 | 0.366 | 0.541 | 0.412 | 0.466 | 0.352 |
| 1024 | 0.556 | 0.221 | 0.299 | 0.244 | 0.293 | 0.211 |
| 2048 | 0.389 | 0.142 | 0.176 | 0.150 | 0.179 | 0.143 |
| 4096 | 0.248 | 0.085 | 0.122 | 0.088 | 0.111 | 0.093 |
| <i>Spikes</i> | | | | | | |
| 256 | 1.693 | 1.359 | 1.872 | 1.040 | 1.040 | 0.803 |
| 512 | 1.088 | 0.933 | 1.088 | 0.714 | 0.726 | 0.450 |
| 1024 | 0.695 | 0.578 | 0.580 | 0.427 | 0.469 | 0.276 |
| 2048 | 0.452 | 0.338 | 0.315 | 0.266 | 0.304 | 0.146 |
| 4096 | 0.266 | 0.174 | 0.180 | 0.142 | 0.164 | 0.076 |
| <i>Wave</i> | | | | | | |
| 256 | 1.796 | 1.261 | 1.867 | 1.207 | 1.168 | 0.645 |
| 512 | 1.004 | 0.730 | 0.865 | 0.668 | 0.762 | 0.343 |
| 1024 | 0.577 | 0.530 | 0.413 | 0.372 | 0.468 | 0.167 |
| 2048 | 0.347 | 0.484 | 0.204 | 0.188 | 0.234 | 0.087 |
| 4096 | 0.200 | 0.951 | 0.095 | 0.089 | 0.105 | 0.040 |

Table 8: Mean-squared errors from 40 replications, signal to noise ratio of 7, sample points following a uniform (0, 1) distribution.

| <i>Function</i> n | R | R_l | B_c | B | B_l |
|----------------------|-------|-------|-------|-------|-------|
| <i>Blip</i> | | | | | |
| 256 | 1.254 | 1.106 | 1.164 | 0.842 | 1.173 |
| 512 | 0.828 | 0.721 | 0.588 | 0.464 | 0.739 |
| 1024 | 0.527 | 0.480 | 0.332 | 0.289 | 0.447 |
| 2048 | 0.349 | 0.350 | 0.203 | 0.183 | 0.273 |
| 4096 | 0.232 | 0.221 | 0.149 | 0.119 | 0.160 |
| <i>Blocks</i> | | | | | |
| 256 | 3.342 | 2.571 | 5.252 | 2.357 | 2.267 |
| 512 | 2.448 | 1.948 | 3.445 | 1.738 | 1.744 |
| 1024 | 1.667 | 1.335 | 1.976 | 1.142 | 1.199 |
| 2048 | 1.191 | 1.009 | 1.169 | 0.756 | 0.802 |
| 4096 | 0.819 | 0.680 | 1.014 | 0.587 | 0.628 |
| <i>Bumps</i> | | | | | |
| 256 | 4.230 | 2.953 | 5.725 | 2.513 | 2.460 |
| 512 | 3.002 | 2.408 | 3.672 | 1.917 | 1.943 |
| 1024 | 2.046 | 1.829 | 2.044 | 1.270 | 1.310 |
| 2048 | 1.331 | 1.276 | 1.030 | 0.734 | 0.801 |
| 4096 | 0.854 | 0.986 | 0.696 | 0.492 | 0.529 |
| <i>Corner</i> | | | | | |
| 256 | 1.595 | 0.651 | 0.714 | 0.694 | 0.938 |
| 512 | 1.029 | 0.394 | 0.407 | 0.356 | 0.546 |
| 1024 | 0.594 | 0.266 | 0.215 | 0.240 | 0.405 |
| 2048 | 0.268 | 0.180 | 0.133 | 0.130 | 0.207 |
| 4096 | 0.151 | 0.124 | 0.097 | 0.084 | 0.110 |
| <i>Doppler</i> | | | | | |
| 256 | 2.167 | 1.950 | 2.358 | 1.429 | 1.511 |
| 512 | 1.533 | 1.296 | 1.351 | 0.913 | 1.036 |
| 1024 | 1.040 | 0.877 | 0.751 | 0.569 | 0.678 |
| 2048 | 0.662 | 0.528 | 0.382 | 0.317 | 0.406 |
| 4096 | 0.417 | 0.349 | 0.198 | 0.162 | 0.213 |
| <i>Heavisine</i> | | | | | |
| 256 | 1.527 | 0.785 | 1.088 | 0.933 | 1.156 |
| 512 | 1.206 | 0.523 | 0.698 | 0.534 | 0.666 |
| 1024 | 0.892 | 0.369 | 0.434 | 0.331 | 0.419 |
| 2048 | 0.604 | 0.258 | 0.242 | 0.199 | 0.270 |
| 4096 | 0.395 | 0.185 | 0.190 | 0.139 | 0.168 |
| <i>Spikes</i> | | | | | |
| 256 | 2.418 | 1.697 | 2.138 | 1.542 | 1.696 |
| 512 | 1.360 | 0.959 | 0.925 | 0.806 | 1.026 |
| 1024 | 0.845 | 0.557 | 0.539 | 0.481 | 0.603 |
| 2048 | 0.583 | 0.360 | 0.327 | 0.282 | 0.375 |
| 4096 | 0.363 | 0.228 | 0.200 | 0.156 | 0.198 |
| <i>Wave</i> | | | | | |
| 256 | 2.081 | 1.245 | 2.314 | 1.406 | 1.846 |
| 512 | 1.373 | 0.675 | 1.083 | 0.720 | 1.012 |
| 1024 | 0.835 | 0.547 | 0.398 | 0.333 | 0.536 |
| 2048 | 0.521 | 0.535 | 0.167 | 0.164 | 0.283 |
| 4096 | 0.325 | 0.559 | 0.079 | 0.077 | 0.122 |

Table 9: Mean-squared errors from 40 replications, signal to noise ratio of 5, sample points equispaced over $(0, 1)$.

| <i>Function</i> n | R | R_l | B_c | B | B_l |
|----------------------|-------|-------|-------|-------|-------|
| <i>Blip</i> | | | | | |
| 256 | 0.662 | 0.575 | 0.481 | 0.382 | 0.588 |
| 512 | 0.461 | 0.385 | 0.281 | 0.240 | 0.345 |
| 1024 | 0.296 | 0.245 | 0.164 | 0.152 | 0.219 |
| 2048 | 0.198 | 0.159 | 0.110 | 0.099 | 0.130 |
| 4096 | 0.134 | 0.103 | 0.083 | 0.064 | 0.079 |
| <i>Blocks</i> | | | | | |
| 256 | 2.108 | 1.991 | 3.402 | 1.346 | 1.233 |
| 512 | 1.392 | 1.230 | 1.826 | 0.924 | 0.922 |
| 1024 | 0.993 | 0.935 | 1.050 | 0.632 | 0.652 |
| 2048 | 0.676 | 0.681 | 0.608 | 0.411 | 0.434 |
| 4096 | 0.468 | 0.485 | 0.577 | 0.318 | 0.335 |
| <i>Bumps</i> | | | | | |
| 256 | 2.316 | 1.591 | 2.499 | 1.341 | 1.295 |
| 512 | 1.624 | 1.405 | 1.799 | 0.971 | 0.981 |
| 1024 | 1.079 | 1.348 | 0.907 | 0.633 | 0.670 |
| 2048 | 0.735 | 1.135 | 0.523 | 0.407 | 0.438 |
| 4096 | 0.461 | 0.986 | 0.371 | 0.265 | 0.285 |
| <i>Corner</i> | | | | | |
| 256 | 0.861 | 0.298 | 0.431 | 0.380 | 0.521 |
| 512 | 0.346 | 0.174 | 0.230 | 0.219 | 0.349 |
| 1024 | 0.213 | 0.105 | 0.130 | 0.131 | 0.185 |
| 2048 | 0.140 | 0.067 | 0.084 | 0.077 | 0.119 |
| 4096 | 0.084 | 0.039 | 0.064 | 0.047 | 0.061 |
| <i>Doppler</i> | | | | | |
| 256 | 1.282 | 1.218 | 1.408 | 0.773 | 0.807 |
| 512 | 0.831 | 0.759 | 0.701 | 0.492 | 0.548 |
| 1024 | 0.578 | 0.505 | 0.406 | 0.299 | 0.350 |
| 2048 | 0.381 | 0.292 | 0.221 | 0.181 | 0.217 |
| 4096 | 0.240 | 0.163 | 0.109 | 0.088 | 0.109 |
| <i>Heavisine</i> | | | | | |
| 256 | 1.288 | 0.525 | 0.799 | 0.550 | 0.613 |
| 512 | 0.871 | 0.336 | 0.434 | 0.297 | 0.378 |
| 1024 | 0.591 | 0.234 | 0.235 | 0.189 | 0.249 |
| 2048 | 0.389 | 0.171 | 0.140 | 0.118 | 0.152 |
| 4096 | 0.135 | 0.124 | 0.116 | 0.084 | 0.099 |
| <i>Spikes</i> | | | | | |
| 256 | 1.349 | 0.926 | 1.274 | 0.833 | 0.880 |
| 512 | 0.760 | 0.474 | 0.522 | 0.433 | 0.533 |
| 1024 | 0.505 | 0.304 | 0.312 | 0.272 | 0.364 |
| 2048 | 0.317 | 0.179 | 0.160 | 0.141 | 0.195 |
| 4096 | 0.204 | 0.096 | 0.101 | 0.081 | 0.101 |
| <i>Wave</i> | | | | | |
| 256 | 1.108 | 0.524 | 1.088 | 0.663 | 0.949 |
| 512 | 0.732 | 0.378 | 0.426 | 0.347 | 0.522 |
| 1024 | 0.444 | 0.564 | 0.176 | 0.170 | 0.290 |
| 2048 | 0.281 | 0.772 | 0.084 | 0.088 | 0.148 |
| 4096 | 0.170 | 0.949 | 0.042 | 0.043 | 0.068 |

Table 10: Mean-squared errors from 40 replications, signal to noise ratio of 7, sample points equispaced over $(0, 1)$.

Lemma 1 For $f \in \Lambda^\alpha(M)$, $\alpha > 0$, and $M < \infty$,

$$\left| n^{-1/2} f\left(\frac{k+1}{n+1}\right) - \xi_{Jk} \right| \leq C n^{-1/2-(\alpha \wedge 1)}.$$

Proof: This follows from Daubechies (1992). Since $\int \phi = 1$,

$$\int \phi_{Jk}(x) dx = \int 2^{J/2} \phi(2^J x - k) dx = 2^{-J/2} \int \phi(x) dx = 2^{-J/2} = n^{-1/2}.$$

Using this,

$$\begin{aligned} \left| n^{-1/2} f\left(\frac{k+1}{n+1}\right) - \xi_{Jk} \right| &= \left| n^{-1/2} f\left(\frac{k+1}{n+1}\right) \int_0^1 \phi(x) dx \right. \\ &\quad \left. - \int_{k/2^J}^{(1+k)/2^J} f(x) \phi_{Jk}(x) dx \right| \\ &= \left| n^{-1/2} f\left(\frac{k+1}{n+1}\right) \int_0^1 \phi(x) dx \right. \\ &\quad \left. - 2^{-J/2} \int_0^1 f(2^{-J}(x+k)) \phi(x) dx \right| \\ &= n^{-1/2} \left| \int_0^1 \phi(x) \left[f\left(\frac{k+1}{n+1}\right) - f\left(\frac{x+k}{n}\right) \right] dx \right| \\ &\leq n^{-1/2} \int_0^1 |\phi(x)| \cdot \left| f\left(\frac{k+1}{n+1}\right) - f\left(\frac{x+k}{n}\right) \right| dx \\ &\leq C n^{-1/2} \int_0^1 \left| \frac{k+1}{n+1} - \frac{x+k}{n} \right|^{\alpha \wedge 1} dx \\ &= C n^{-1/2} \int_0^1 \left| \frac{x}{n} + \frac{k+n}{n(n+1)} \right|^{\alpha \wedge 1} dx \\ &\leq C n^{-1/2} \int_0^1 (x/n)^{\alpha \wedge 1} dx. \end{aligned}$$

Since the function f has finite domain and ϕ can be assumed to be bounded, this implies

$$\left| n^{-1/2} f\left(\frac{k+1}{n+1}\right) - \xi_{Jk} \right| \leq C n^{-1/2} n^{-(\alpha \wedge 1)}.$$

Lemma 1 can be used to find a reasonable approximation to f . See Cai (1996).

Lemma 2 Let $f_n(x) = \sum_{k=0}^{n-1} n^{-1/2} f\left(\frac{k+1}{n+1}\right) \phi_{Jk}(x)$. For $f \in \Lambda^\alpha(M)$, $\alpha > 0$, and $M < \infty$,

$$\|f_n - f\|_2^2 \leq C n^{-2(\alpha \wedge 1)}.$$

While this gives a good convergence rate theoretically, it is not very useful in a practical sense. All the benefits of decomposing a function into its coarse and detail parts is lost.

Proof: Using the orthogonality of the wavelet functions,

$$\begin{aligned}
\|f_n - f\|_2^2 &= \int_0^1 (f_n(x) - f(x))^2 dx \\
&= \int_0^1 \left(\sum_{k=0}^{n-1} n^{-1/2} f\left(\frac{k+1}{n+1}\right) \phi_{Jk}(x) - \sum_{k=0}^{n-1} \xi_{Jk} \phi_{Jk}(x) \right. \\
&\quad \left. - \sum_{j=J}^{\infty} \sum_k \theta_{jk} \psi_{jk}(x) \right)^2 dx \\
&\leq 2 \int_0^1 \left(\sum_{k=0}^{n-1} n^{-1/2} f\left(\frac{k+1}{n+1}\right) \phi_{Jk}(x) - \sum_{k=0}^{n-1} \xi_{Jk} \phi_{Jk}(x) \right)^2 dx \\
&\quad + 2 \int_0^1 \left(\sum_{j=J}^{\infty} \sum_k \theta_{jk} \psi_{jk}(x) \right)^2 dx \\
&= C \int_0^1 \sum_{k=0}^{n-1} \left(n^{-1/2} f\left(\frac{k+1}{n+1}\right) - \xi_{Jk} \right)^2 \phi_{Jk}^2(x) dx \\
&\quad + C \int_0^1 \sum_{j=J}^{\infty} \sum_k \theta_{jk}^2 \psi_{jk}^2(x) dx.
\end{aligned}$$

Now, $\int \phi = \int \phi^2 = \int \phi_{jk}^2 = \int \psi^2 = \int \psi_{jk}^2 = 1$. Therefore,

$$\|f_n - f\|_2^2 \leq C \sum_{k=0}^{n-1} \left(n^{-1/2} f\left(\frac{k+1}{n+1}\right) - \xi_{Jk} \right)^2 + C \sum_{j=J}^{\infty} \sum_k \theta_{jk}^2.$$

Using lemma 1 and the decay rate of wavelet coefficients,

$$\begin{aligned}
\|f_n - f\|_2^2 &\leq C \sum_{k=0}^{n-1} \left(n^{-1/2 - (\alpha \wedge 1)} \right)^2 + C \sum_{j=J}^{\infty} \sum_k 2^{-2j(\alpha + 1/2)} \\
&= C n^{-2(\alpha \wedge 1)} + C \sum_{j=J}^{\infty} 2^{-2j\alpha} \\
&= C n^{-2(\alpha \wedge 1)} + C n^{-2\alpha} \\
&\leq C n^{-2(\alpha \wedge 1)}.
\end{aligned}$$

Now, f_n is a good approximation to f by lemma 2. However, it assumes that the function is known at the n equally spaced points $(k+1)/(n+1)$. Since only the y_k are observed in (4) or (5), the values of the function at these points are not known. But, these observed values of y_k will be used to approximate f . The analog of f_n using y_k rather than $f((k+1)/(n+1))$ is

$$\tilde{f}(x) = \sum_{k=0}^{n-1} n^{-1/2} y_k \phi_{Jk}(x).$$

This function has a noise component, so thresholding will be necessary. The proofs of Theorems 1 and 2 are now ready to commence.

5.2 Theorem 2

Let $\tilde{f}(x)$ be as above. Then

$$\tilde{f}(x) = \sum_{k=0}^{n-1} (\xi_{Jk} + (n^{-1/2}f(X_{(k)}) - \xi_{Jk}) + n^{-1/2}\sigma\varepsilon_k) \phi_{Jk}(x).$$

Using the multiresolution properties of wavelets, the DWT of \tilde{f} can be written as (for some fixed $j_0 \leq J$)

$$\tilde{f}(x) = \sum_{i=0}^{2^{j_0}-1} (\xi_{j_0i} + \nu_{j_0i} + \eta_{j_0i}) \phi_{j_0i}(x) + \sum_{j=j_0}^{J-1} \sum_i (\theta_{ji} + \zeta_{ji} + \delta_{ji}) \psi_{ji}(x).$$

The ξ_{j_0i} and θ_{ji} are the DWT coefficients associated with $\sum_{k=0}^{n-1} \xi_{Jk} \phi_{Jk}(x)$, ν_{j_0i} and ζ_{ji} are for $\sum_{k=0}^{n-1} (n^{-1/2}f(X_{(k)}) - \xi_{Jk}) \phi_{Jk}(x)$, and η_{j_0i} and δ_{ji} go with $\sum_{k=0}^{n-1} n^{-1/2}\sigma\varepsilon_k \phi_{Jk}(x)$. Note that ξ_{j_0i} and θ_{ji} have no random component, ν_{j_0i} and ζ_{ji} have a random component due to the x_k , and η_{j_0i} and δ_{ji} have a random component due to the noise. The coefficients ξ_{j_0i} , ν_{j_0i} , and η_{j_0i} represent the coarse part of \tilde{f} and will not be thresholded. Let $\hat{\xi}_{j_0i} = \xi_{j_0i} + \nu_{j_0i} + \eta_{j_0i}$ be the sum of these coarse coefficients. Let $\hat{\theta}_{ji} = \theta_{ji} + \zeta_{ji} + \delta_{ji}$ be the sum of the detail coefficients. By the orthogonality of the DWT, $\hat{\theta}_{ji} \sim N(\theta_{ji} + \zeta_{ji}, \sigma^2/n)$. These $\hat{\theta}_{ji}$ will be thresholded via the rule at (6), resulting in new detail coefficients $\tilde{\theta}_{ji}$. The estimate of f is then

$$\hat{f}(x) = \sum_{i=0}^{2^{j_0}-1} \hat{\xi}_{j_0i} \phi_{j_0i}(x) + \sum_{j=j_0}^{J-1} \sum_i \tilde{\theta}_{ji} \psi_{ji}(x)$$

and the error is

$$\begin{aligned} \mathbb{E} \|\hat{f} - f\|_2^2 &= \mathbb{E} \left\| \hat{f} - \left(\sum_{k=0}^{2^J-1} \xi_{Jk} \phi_{Jk} + \sum_{j=J}^{\infty} \sum_k \theta_{jk} \psi_{jk} \right) \right\|_2^2 \\ &\leq C \mathbb{E} \left\| \hat{f} - \sum_{k=0}^{2^J-1} \xi_{Jk} \phi_{Jk} \right\|_2^2 + C \mathbb{E} \left\| \sum_{j=J}^{\infty} \sum_k \theta_{jk} \psi_{jk} \right\|_2^2 \\ &\leq C \mathbb{E} \left\| \hat{f} - \sum_{i=0}^{2^{j_0}-1} \xi_{j_0i} \phi_{j_0i} - \sum_{j=j_0}^{J-1} \sum_i \theta_{ji} \psi_{ji} \right\|_2^2 + Cn^{-2\alpha} \\ &= C \sum_{i=0}^{2^{j_0}-1} \mathbb{E} (\hat{\xi}_{j_0i} - \xi_{j_0i})^2 + C \sum_{j=j_0}^{J-1} \sum_i \mathbb{E} (\tilde{\theta}_{ji} - \theta_{ji})^2 + Cn^{-2\alpha} \end{aligned}$$

Using orthogonality of the DWT again, $\nu_{j_0i} + \eta_{j_0i} \sim N(\nu_{j_0i}, \sigma^2/n)$. Letting \mathbb{E}_X be expectation with respect to the data, and $\mathbb{E}_{(\cdot|X)}$ be expectation given the data, the

coarse part of the error is

$$\begin{aligned}
\sum_{i=0}^{2^{j_0}-1} \mathbb{E}(\hat{\xi}_{j_0 i} - \xi_{j_0 i})^2 &= \mathbb{E}_X \sum_{i=0}^{2^{j_0}-1} \mathbb{E}_{(\cdot|X)}(\nu_{j_0 i} + \eta_{j_0 i})^2 \\
&= \mathbb{E}_X \sum_{i=0}^{2^{j_0}-1} (\nu_{j_0 i}^2 + \sigma^2/n) \\
&= 2^{j_0} \sigma^2/n + \mathbb{E}_X \sum_{i=0}^{2^{j_0}-1} \nu_{j_0 i}^2 \\
&= Cn^{-1} + \mathbb{E}_X \sum_{i=0}^{2^{j_0}-1} \nu_{j_0 i}^2.
\end{aligned}$$

For the detail portion of the error, write

$$\begin{aligned}
\sum_{j=j_0}^{J-1} \sum_i \mathbb{E}(\tilde{\theta}_{ji} - \theta_{ji})^2 &= \mathbb{E}_X \sum_{j=j_0}^{J-1} \sum_{b=1}^{B_j} \mathbb{E}_{(\cdot|X)} \sum_k (\tilde{\theta}_{ji} - \theta_{ji})^2 \\
&= \mathbb{E}_X \sum_{j=j_0}^{J-1} \sum_{b=1}^{B_j} \mathbb{E}_{(\cdot|X)} \sum_k (\tilde{\theta}_{ji} - (\theta_{ji} + \zeta_{ji}) + \zeta_{ji})^2 \\
&\leq 2\mathbb{E}_X \sum_{j=j_0}^{J-1} \sum_{b=1}^{B_j} \mathbb{E}_{(\cdot|X)} \sum_k (\tilde{\theta}_{ji} - (\theta_{ji} + \zeta_{ji}))^2 + 2\mathbb{E}_X \sum_{j=j_0}^{J-1} \sum_k \zeta_{ji}^2
\end{aligned}$$

where the summation b is over all B blocks of coefficients in a resolution level j and k is the summation within a particular block. Since the block length is $L = \log n$, there are no more than $2^j / \log n$ blocks in each resolution level j . Before bounding this detail portion of the error, a theorem from Cai (1998) is stated.

Theorem 3 *Let $x_i = \mu_i + \sigma z_i, i = 1, 2, \dots, L$ with $z_i \sim iid$ normal $(0,1)$ random variables. Let*

$$\hat{\mu}_i = \left(1 - \frac{\lambda L \sigma^2}{S^2}\right)_+ x_i,$$

where $\lambda \geq 1$ is a constant, and $S^2 = \sum_{i=1}^L x_i^2$. Then,

$$\mathbb{E}\|\hat{\mu} - \mu\|_2^2 \leq (\|\mu\|^2 \wedge \lambda L \sigma^2) + 4\sigma^2 P(\chi_L^2 > \lambda L).$$

If $L = \log n$ and $\lambda \geq 4.50524$, then

$$\mathbb{E}\|\hat{\mu} - \mu\|_2^2 \leq (\|\mu\|^2 \wedge \lambda \sigma^2 \log n) + 4\sigma^2/n.$$

Using this theorem with $x_i = \hat{\theta}_{ji}$, $\mu_i = \theta_{ji} + \zeta_{ji}$, $\hat{\mu}_i = \tilde{\theta}_{ji}$, and σ^2/n in place of σ^2 ,

$$\begin{aligned}
\mathbb{E}_{(\cdot|X)} \sum_k (\tilde{\theta}_{ji} - (\theta_{ji} + \zeta_{ji}))^2 &= \mathbb{E}_{(\cdot|X)} \|\tilde{\theta}_j - (\theta_j + \zeta_j)\|^2 \\
&\leq (\|\theta_j + \zeta_j\|^2 \wedge \lambda \sigma^2 n^{-1} \log n) + 4\sigma^2 n^{-2} \\
&\leq (2\|\theta_j\|^2 \wedge \lambda \sigma^2 n^{-1} \log n) + 2\|\zeta_j\|^2 + Cn^{-2} \\
&\leq C [(\|\theta_j\|^2 \wedge n^{-1} \log n) + \|\zeta_j\|^2 + n^{-2}]
\end{aligned}$$

Therefore,

$$\sum_{j=j_0}^{J-1} \sum_i \mathbb{E}(\tilde{\theta}_{ji} - \theta_{ji})^2 \leq C \mathbb{E}_X \sum_{j=j_0}^{J-1} \sum_{b=1}^{B_j} [(\|\theta_j\|^2 \wedge n^{-1} \log n) + n^{-2}] + C \mathbb{E}_X \sum_{j=j_0}^{J-1} \sum_k \zeta_{ji}^2.$$

Let j^* be the integer such that $2^{j^*} \leq n^{1/(2\alpha+1)} < 2^{j^*+1}$. Then

$$\begin{aligned} \mathbb{E}_X \sum_{j=j_0}^{J-1} \sum_{b=1}^{B_j} (\|\theta_j\|^2 \wedge n^{-1} \log n) &\leq \sum_{j=j_0}^{j^*-1} \sum_{b=1}^{B_j} n^{-1} \log n + \sum_{j=j^*}^{J-1} \sum_{b=1}^{B_j} \sum_k \theta_{jk}^2 \\ &\leq \sum_{j=j_0}^{j^*-1} 2^j (\log n)^{-1} n^{-1} \log n + \sum_{j=j^*}^{J-1} \sum_k \theta_{jk}^2 \\ &\leq 2^{j^*} n^{-1} + \sum_{j=j^*}^{J-1} \sum_k C 2^{-2j(\alpha+1/2)} \\ &\leq n^{-2\alpha/(2\alpha+1)} + C \sum_{j=j^*}^{J-1} 2^j 2^{-2j(\alpha+1/2)} \\ &\leq n^{-2\alpha/(2\alpha+1)} + C 2^{-2j^* \alpha} \\ &\leq C n^{-2\alpha/(2\alpha+1)}. \end{aligned}$$

The detail portion of the error is then bounded:

$$\sum_{j=j_0}^{J-1} \sum_i \mathbb{E}(\tilde{\theta}_{ji} - \theta_{ji})^2 \leq C n^{-2\alpha/(2\alpha+1)} + C \mathbb{E}_X \sum_{j=j_0}^{J-1} \sum_k \zeta_{ji}^2,$$

and the entire error is then bounded by

$$\begin{aligned} \mathbb{E} \|\hat{f} - f\|_2^2 &\leq C n^{-2\alpha/(2\alpha+1)} + C \mathbb{E}_X \left(\sum_{i=0}^{2^{j_0}-1} \nu_{j_0 i}^2 + \sum_{j=j_0}^{J-1} \sum_k \zeta_{ji}^2 \right) \\ &= C n^{-2\alpha/(2\alpha+1)} + C \mathbb{E}_X \int \left(\sum_{i=0}^{2^{j_0}-1} \nu_{j_0 i} \phi_{j_0 i}(y) + \sum_{j=j_0}^{J-1} \sum_k \zeta_{ji} \psi_{ji}(y) \right)^2 dy \\ &= C n^{-2\alpha/(2\alpha+1)} + C \mathbb{E}_X \int \left(\sum_{k=0}^{n-1} (n^{-1/2} f(X_{(k)}) - \xi_{Jk}) \phi_{Jk}(y) \right)^2 dy \\ &= C n^{-2\alpha/(2\alpha+1)} + C \mathbb{E}_X \int \sum_{k=0}^{n-1} (n^{-1/2} f(X_{(k)}) - \xi_{Jk})^2 \phi_{Jk}^2(y) dy \\ &= C n^{-2\alpha/(2\alpha+1)} + C \mathbb{E}_X \sum_{k=0}^{n-1} (n^{-1/2} f(X_{(k)}) - \xi_{Jk})^2. \end{aligned}$$

All that remains is to bound $\mathbb{E}_X \sum_{k=0}^{n-1} (n^{-1/2} f(X_{(k)}) - \xi_{Jk})^2$.

$$\begin{aligned}
|n^{-1/2} f(X_{(k)}) - \xi_{Jk}| &= \left| n^{-1/2} f(X_{(k)}) - \int_{k/n}^{(1+k)/n} f(y) \phi_{Jk}(y) dy \right| \\
&= \left| \int_{k/n}^{(1+k)/n} [f(X_{(k)}) - f(y)] \phi_{Jk}(y) dy \right| \\
&\leq \sqrt{\left\{ \int_{k/n}^{(1+k)/n} [f(X_{(k)}) - f(y)]^2 dy \right\} \left\{ \int_{k/n}^{(1+k)/n} \phi_{Jk}^2(y) dy \right\}} \\
&= \sqrt{\int_0^{1/n} [f(X_{(k)}) - f(y + k/n)]^2 dy}.
\end{aligned}$$

This implies

$$\begin{aligned}
\mathbb{E}_X \sum_{k=0}^{n-1} (n^{-1/2} f(X_{(k)}) - \xi_{Jk})^2 &\leq \mathbb{E}_X \sum_{k=0}^{n-1} \int_0^{1/n} [f(X_{(k)}) - f(y + k/n)]^2 dy \\
&\leq \mathbb{E}_X \sum_{k=0}^{n-1} \int_0^{1/n} [f(X_{(k)}) - f(y + X_{(k)})]^2 dy \\
&\quad + \mathbb{E}_X \sum_{k=0}^{n-1} \int_0^{1/n} [f(y + X_{(k)}) - f(y + k/n)]^2 dy.
\end{aligned}$$

The first term on the right is easily bounded,

$$\begin{aligned}
\mathbb{E}_X \sum_{k=0}^{n-1} \int_0^{1/n} [f(X_{(k)}) - f(y + X_{(k)})]^2 dy &\leq C \sum_{k=0}^{n-1} \int_0^{1/n} (y^2)^{\alpha \wedge 1} dy \\
&= C \int_0^{1/n} n(y^2)^{\alpha \wedge 1} dy \\
&= C \mathbb{E}(Y^2)^{\alpha \wedge 1}.
\end{aligned}$$

where Y is a uniform $(0, 1/n)$ random variable. Using Jensen's inequality,

$$\mathbb{E}(Y^2)^{\alpha \wedge 1} \leq (\mathbb{E}Y^2)^{\alpha \wedge 1} = Cn^{-2(\alpha \wedge 1)}.$$

For the second term,

$$\begin{aligned}
\mathbb{E}_X \sum_{k=0}^{n-1} \int_0^{1/n} [f(y + X_{(k)}) - f(y + k/n)]^2 dy &\leq C \mathbb{E}_X \sum_{k=0}^{n-1} \int_0^{1/n} [(X_{(k)} - k/n)^2]^{\alpha \wedge 1} dy \\
&= C n^{-1} \sum_{k=0}^{n-1} \mathbb{E}_X [(X_{(k)} - k/n)^2]^{\alpha \wedge 1} \\
&\leq C n^{-1} \sum_{k=0}^{n-1} \mathbb{E}_X [(X_{(k)} - \mu_{(k)})^2]^{\alpha \wedge 1} \\
&\quad + C n^{-1} \sum_{k=0}^{n-1} \mathbb{E}_X [(\mu_{(k)} - k/n)^2]^{\alpha \wedge 1} \\
&\leq C n^{-1} \sum_{k=0}^{n-1} (\mathbb{E}_X (X_{(k)} - \mu_{(k)})^2)^{\alpha \wedge 1} \\
&\quad + C n^{-1} \sum_{k=0}^{n-1} (\mu_{(k)} - k/n)^{2(\alpha \wedge 1)},
\end{aligned}$$

where $\mu_{(k)} = \mathbb{E}_X X_{(k)}$. Since $\text{var}(X_{(k)}) \leq C/n$ and $|\mu_{(k)} - k/n| \leq Cn^{-1/2}$, this term is now bounded,

$$\mathbb{E}_X \sum_{k=0}^{n-1} \int_0^{1/n} [f(y + X_{(k)}) - f(y + k/n)]^2 dy \leq C n^{-(\alpha \wedge 1)}.$$

Note that if the variance was bounded by C/n^2 , the bound above would be of order $n^{-2(\alpha \wedge 1)}$. Putting all these bounds together, we have

$$\mathbb{E} \|\hat{f} - f\|_2^2 \leq C n^{-2\alpha/(2\alpha+1)} + C n^{-(\alpha \wedge 1)}.$$

If $\alpha \geq 1/2$, this is

$$\mathbb{E} \|\hat{f} - f\|_2^2 \leq C n^{-2\alpha/(2\alpha+1)}.$$

If the tighter variance bound is used, this rate is achieved for $\alpha > 0$. This completes the proof of Theorem 1.

5.3 Theorem 1

The rate of the process is n , not necessarily a dyadic integer as in Theorem 2, say $2^l < n \leq 2^{l+1}$. Recall that the sample points are labeled $S_0, S_1, \dots, S_k, \dots$. Let N is the largest dyadic integer such that $S_{N-1} \leq 1$ and $S_{2N-1} > 1$, and N^* be the largest integer such that $S_{N^*-1} \leq 1$ and $S_{N^*} > 1$. Clearly $N \leq N^* < 2N$. If $N \geq 2n$ or $N \leq n/4$, f will be estimated as 0 on the entire interval. For $N \in (n/4, 2n)$, the function will be estimated in two pieces, first on the interval $[0, S_{N-1}]$ using the points S_0, S_1, \dots, S_{N-1} , then on $[S_{N^*-N}, 1]$ using the points $S_{N^*-N}, S_{N^*-N+1}, \dots, S_{N^*-1}$. On each of these intervals, there are N points S_i . The theorem will be proved for the first interval. The proof for the second interval follows by symmetry.

In general, the process will not have its starting point at the beginning of the interval. Therefore, the first arrival time is actually a truncated value and S_k would be written as

$$S_k = X_0^* + \sum_{i=1}^k X_i$$

where X_0^* is the (possibly) truncated value of X_0 . Then

$$0 \leq \mathbb{E}X_0^* \leq \mathbb{E}X_0 = 1/n,$$

and

$$0 \leq \mathbb{E}(X_0^*)^2 \leq \mathbb{E}(X_0)^2.$$

Therefore,

$$\begin{aligned} \text{var}(S_0) &= \text{var}(X_0^*) \\ &= \mathbb{E}(X_0^*)^2 - (\mathbb{E}X_0^*)^2 \\ &\leq \mathbb{E}X_0^2 - (\mathbb{E}X_0^*)^2 \\ &= \mathbb{E}X_0^2 - (\mathbb{E}X_0)^2 + (\mathbb{E}X_0)^2 - (\mathbb{E}X_0^*)^2 \\ &\leq \text{var}(X_0) + n^{-2} \\ &\leq C/n^2. \end{aligned}$$

For simplicity, the proof assumes that the first interarrival time is not truncated. The proof is easily modified if this is not the case.

Bounds are needed for $P(N \geq 2n)$ and $P(N \leq n/4)$. For the first probability,

$$P(N \geq 2n) \leq P(N^* \geq 2n) = P(S_{2n-1} < 1)$$

Now,

$$\mathbb{E}S_{2n-1} = 2 \quad \text{and} \quad \text{var}(S_{2n-1}) \leq C/n.$$

Using Markov's inequality,

$$\begin{aligned} P(S_{2n-1} < 1) &= P(S_{2n-1} - 2 < -1) \\ &\leq P(|S_{2n-1} - 2| > 1) \\ &\leq \text{var}(S_{2n-1}) \\ &\leq C/n. \end{aligned}$$

For the second probability, $N \leq n/4$ and $N^* < 2N$ imply that $N^* < n/2$. Therefore,

$$P(N \leq n/4) \leq P(N^* < n/2) = \begin{cases} P(S_{n/2} > 1), & n \text{ even} \\ P(S_{(n+1)/2} > 1), & n \text{ odd} \end{cases}$$

For n even,

$$\mathbb{E}S_{n/2} = 1/2 + 1/n \quad \text{and} \quad \text{var}(S_{n/2}) \leq C(1/(2n) + 1/n^2) \leq C/n,$$

and Markov's inequality gives

$$\begin{aligned}
P(S_{n/2} > 1) &= P(S_{n/2} - 1/2 - 1/n > 1 - 1/2 - 1/n) \\
&\leq P(|S_{n/2} - 1/2 - 1/n| > 1/2 - 1/n) \\
&\leq \text{var}(S_{n/2}) (1/2 - 1/n)^{-2} \\
&\leq C/n
\end{aligned}$$

provided $n \geq 3$. Similar results hold for n odd. Therefore, $P(N \leq n/4, N \geq 2n) \leq C/n$. Since $2^l < n \leq 2^{l+1}$, restricting attention to $N \in (n/4, 2n)$ allows N to only take on the values $2^{l-1}, 2^l$, and 2^{l+1} .

The estimator first uses the N points X_0, X_1, \dots, X_{N-1} . Let $T = S_{N-1} \leq 1$. If $T < N/(2n)$, then set the estimate \hat{f} to 0. Otherwise, if $T > N/(2n)$ rescale the arrival times from $[0, T]$ to $[0, 1]$ by dividing each point X_i by T , $X'_i = X_i/T$. Given T ,

$$\mathbb{E}X'_i = 1/(nT) \quad \text{and} \quad \text{var}(X'_i) \leq C/(n^2T^2).$$

The new function $f_T(x) = f(xT)$ still remains in the Hölder space $\Lambda^\alpha(M)$:

$$|f_T(x) - f_T(y)| = |f(xT) - f(yT)| \leq T^\alpha M|x - y|^\alpha \leq M|x - y|^\alpha$$

for $\alpha \leq 1$. For $\alpha > 1$, $f_T^{(i)}(x) = T^i f^{(i)}(xT)$ and

$$\begin{aligned}
|f_T^{(\lfloor \alpha \rfloor)}(x) - f_T^{(\lfloor \alpha \rfloor)}(y)| &= T^{(\lfloor \alpha \rfloor)} |f^{(\lfloor \alpha \rfloor)}(xT) - f^{(\lfloor \alpha \rfloor)}(yT)| \\
&\leq T^{(\lfloor \alpha \rfloor)} M |xT - yT|^\alpha \\
&\leq M|x - y|^\alpha.
\end{aligned}$$

For the remainder of this proof, the subscript T will be dropped from the scaled f .

By conditioning on N and T , and replacing $X_{(k)}$ with the rescaled S'_k , the proof of Theorem 2 is unchanged up to the bound

$$\mathbb{E}\|f - \hat{f}\|_2^2 \leq CN^{-2(\alpha \wedge 1)} + C\mathbb{E} \sum_{k=0}^{N-1} (N^{-1/2}f(S'_k) - \xi_{Jk})^2.$$

Here, $J = \log_2 N$. Note that the randomness in this expression is due to X , T , and N , but not the noise. As before,

$$\begin{aligned}
\mathbb{E} \sum_{k=0}^{N-1} (N^{-1/2}f(S'_k) - \xi_{Jk})^2 &\leq \mathbb{E} \sum_{k=0}^{N-1} \int_0^{1/N} [f(S'_k) - f(y + S'_k)]^2 dy \\
&\quad + \mathbb{E} \sum_{k=0}^{N-1} \int_0^{1/N} [f(y + S'_k) - f(y + k/N)]^2 dy.
\end{aligned}$$

The first term on the right is bounded by $CN^{-2(\alpha \wedge 1)}$ (conditional on N) just as in theorem 2. The second term, given N and T , is bounded by

$$\begin{aligned}
\mathbb{E} \sum_{k=0}^{N-1} \int_0^{1/N} [f(y + S'_k) - f(y + k/N)]^2 dy &\leq C\mathbb{E}N^{-1} \sum_{k=0}^{N-1} ((S'_k - \mu_k)^2)^{\alpha \wedge 1} \\
&\quad + CN^{-1} \sum_{k=0}^{N-1} (\mu_k - k/N)^{2(\alpha \wedge 1)},
\end{aligned}$$

where

$$\mu_k = \mathbb{E}S'_k = \mathbb{E} \sum_{i=0}^k X_i/T = \frac{k+1}{nT}.$$

Given N and T and using Jensen's inequality,

$$\begin{aligned} \mathbb{E}N^{-1} \sum_{k=0}^{N-1} ((S'_k - \mu_k)^2)^{\alpha \wedge 1} &\leq N^{-1} \sum_{k=0}^{N-1} \left(\mathbb{E}(S'_k - \mu_k)^2 \right)^{\alpha \wedge 1} \\ &= N^{-1} \sum_{k=0}^{N-1} (\text{var}(S'_k))^{\alpha \wedge 1} \\ &\leq CN^{-1} \sum_{k=0}^{N-1} (k/(n^2T^2))^{\alpha \wedge 1} \\ &= C(N/(n^2T^2))^{\alpha \wedge 1} N^{-1} \sum_{k=0}^{N-1} (k/N)^{\alpha \wedge 1} \\ &\leq C(Nn^{-2}T^{-2})^{\alpha \wedge 1}. \end{aligned}$$

Now to bound $N^{-1} \sum_{k=0}^{N-1} (\mu_k - k/N)^{2(\alpha \wedge 1)}$.

$$\begin{aligned} N^{-1} \sum_{k=0}^{N-1} (\mu_k - k/N)^{2(\alpha \wedge 1)} &= N^{-1} \sum_{k=0}^{N-1} \left[\left(\frac{k+1}{nT} \right) - \frac{k}{N} \right]^{2(\alpha \wedge 1)} \\ &\leq 2N^{-1} \sum_{k=0}^{N-1} \left[\frac{1}{nT} \right]^{2(\alpha \wedge 1)} + 2N^{-1} \sum_{k=0}^{N-1} \left[\frac{k}{nT} - \frac{k}{N} \right]^{2(\alpha \wedge 1)}. \end{aligned}$$

The index k runs from 0 to $N-1$, so this is bounded by

$$N^{-1} \sum_{k=0}^{N-1} (\mu_k - k/N)^{2(\alpha \wedge 1)} \leq 2(nT)^{-2(\alpha \wedge 1)} + 2 \left[\frac{N - nT}{nT} \right]^{2(\alpha \wedge 1)}.$$

To bound the overall error, let

$$A = \{N \leq n/2, N \geq 2n\}, B = \{T = S_{N-1} < N/(2n)\}.$$

Then

$$\begin{aligned} \mathbb{E} \left(\|\hat{f} - f\|_2^2 \mid N, T \right) &\leq \|f\|_2^2 I(A \cup A^c B) + CN^{-2(\alpha \wedge 1)} I(A^c B^c) \\ &\quad + C \left[((N+1)n^{-2}T^{-2})^{\alpha \wedge 1} + \left(\frac{N - nT}{nT} \right)^{2(\alpha \wedge 1)} \right] I(A^c B^c), \end{aligned}$$

and,

$$\begin{aligned} \mathbb{E} \|\hat{f} - f\|_2^2 &\leq \|f\|_2^2 P(A \cup A^c B) + C \mathbb{E} N^{-2(\alpha \wedge 1)} I(A^c B^c) \\ &\quad + C \mathbb{E} \left[((N+1)n^{-2}T^{-2})^{\alpha \wedge 1} + \left(\frac{N - nT}{nT} \right)^{2(\alpha \wedge 1)} \right] I(A^c B^c). \end{aligned}$$

Since f is bounded in L_2 ,

$$\begin{aligned}\|f\|_2^2 P(A \cup A^c B) &\leq C(P(A) + P(A^c B)) \\ &\leq C/n + C \cdot P(A^c B).\end{aligned}$$

To find $P(A^c B)$, recall that $2^l < n \leq 2^{l+1}$. Then

$$\begin{aligned}P(A^c B) &= P(T < N/(2n), n/4 < N < 2n) \\ &= P(S_{N-1} < N/(2n), N \in \{2^{l-1}, 2^l, 2^{l+1}\}) \\ &= P(S_{2^{l-1}-1} < 2^{l-1}/(2n), N = 2^{l-1}) + P(S_{2^l-1} < 2^l/(2n), N = 2^l) \\ &\quad + P(S_{2^{l+1}-1} < 2^{l+1}/(2n), N = 2^{l+1}) \\ &\leq P(S_{2^{l-1}-1} < 2^{l-1}/(2n)) + P(S_{2^l-1} < 2^l/(2n)) + P(S_{2^{l+1}-1} < 2^{l+1}/(2n)).\end{aligned}$$

The bound for each of these three pieces is similar. Only the first is found here. Using

$$\mathbb{E}S_{2^{l-1}-1} = 2^{l-1}/n$$

and

$$\text{var}(S_{2^{l-1}-1}) \leq C2^{l-1}/n^2,$$

$$\begin{aligned}P(S_{2^{l-1}-1} < 2^{l-1}/(2n)) &= P(S_{2^{l-1}-1} - 2^{l-1}/n < 2^{l-1}/(2n) - 2^{l-1}/n) \\ &\leq P(|S_{2^{l-1}-1} - 2^{l-1}/n| > 2^{l-1}/(2n)) \\ &\leq C(2^{l-1}/n^2)/(2^{l-1}/(2n))^2 \\ &\leq C/2^{l-1} \\ &\leq C/n.\end{aligned}$$

Therefore,

$$\|f\|_2^2 P(A \cup A^c B) \leq C/n.$$

To bound the next piece,

$$\begin{aligned}C\mathbb{E}N^{-2(\alpha \wedge 1)} I(A^c B^c) &\leq C\mathbb{E}N^{-2(\alpha \wedge 1)} I(A^c) \\ &\leq Cn^{-2(\alpha \wedge 1)} \cdot P(A^c) \\ &\leq Cn^{-2(\alpha \wedge 1)}.\end{aligned}$$

For the third piece,

$$\begin{aligned}C\mathbb{E}((N+1)n^{-2}T^{-2})^{\alpha \wedge 1} I(A^c B^c) &\leq C\mathbb{E}((N+1)n^{-2}(N/2n)^{-2})^{\alpha \wedge 1} I(A^c B^c) \\ &\leq C\mathbb{E}((N+1)N^{-2})^{\alpha \wedge 1} I(A^c) \\ &\leq C\mathbb{E}N^{-\alpha \wedge 1} I(A^c) \\ &\leq Cn^{-(\alpha \wedge 1)}.\end{aligned}$$

And the final piece:

$$\begin{aligned}C\mathbb{E}\left(\frac{N-nT}{nT}\right)^{2(\alpha \wedge 1)} I(A^c B^c) &\leq C\mathbb{E}\left[\left(\frac{N-nT}{n}\right)^2\right]^{\alpha \wedge 1} I(A^c B^c) \\ &\leq Cn^{-2(\alpha \wedge 1)}\mathbb{E}(N-nT)^{2(\alpha \wedge 1)} I(A^c).\end{aligned}$$

To find $\mathbb{E} (N - nT)^2 I(A^c)$, rewrite A^c :

$$\begin{aligned} \mathbb{E} (N - nT)^2 I(A^c) &= \mathbb{E} (N - nT)^{2(\alpha \wedge 1)} I(N \in \{2^{l-1}, 2^l, 2^{l+1}\}) \\ &= \mathbb{E} (N - nT)^{2(\alpha \wedge 1)} I(N = 2^{l-1}) \\ &\quad + \mathbb{E} (N - nT)^{2(\alpha \wedge 1)} I(N = 2^l) \\ &\quad + \mathbb{E} (N - nT)^{2(\alpha \wedge 1)} I(N = 2^{l+1}). \end{aligned}$$

Each of these three expectations is bounded in a similar fashion. Here, only the first bound is found.

$$\begin{aligned} \mathbb{E} (N - nT)^{2(\alpha \wedge 1)} I(N = 2^{l-1}) &= \mathbb{E} (2^{l-1} - nS_{2^{l-1}-1})^{2(\alpha \wedge 1)} I(N = 2^{l-1}) \\ &\leq \left[\mathbb{E} (2^{l-1} - nS_{2^{l-1}-1})^2 \right]^{\alpha \wedge 1} \\ &= [\text{var} (nS_{2^{l-1}-1})]^{\alpha \wedge 1} \\ &= n^{2(\alpha \wedge 1)} [\text{var} (S_{2^{l-1}-1})]^{\alpha \wedge 1} \\ &\leq Cn^{2(\alpha \wedge 1)} [2^{l-1}/n^2]^{\alpha \wedge 1} \\ &\leq Cn^{\alpha \wedge 1}. \end{aligned}$$

So the last piece is bounded by

$$C\mathbb{E} \left(\frac{N - nT}{nT} \right)^{2(\alpha \wedge 1)} I(A^c B^c) \leq Cn^{-(\alpha \wedge 1)}.$$

Putting these four pieces together,

$$\mathbb{E} \|f - \hat{f}\|_2^2 \leq Cn^{-(\alpha \wedge 1)} \leq Cn^{-2\alpha/(2\alpha+1)}$$

for $\alpha \geq 1/2$. This bounds the estimate of the function using the first N data points scaled to $[0, 1]$. Rescaling gives the same bound (to within a constant) for the interval $[0, S_{N-1}]$. Using the last N data points gives an estimate on $[S_{N*-N}, 1]$ with the same error bound. Combining these two estimates on the entire interval $[0, 1]$ results in the desired error, to within a constant.

6 Appendix

The eight test functions used in the simulations are displayed in Figure 4. The functions “doppler”, “heavisine”, “bumps”, and “blocks” are from Donoho and Johnstone (1994). The rest are from Marron et al. (1998). In the simulations, these formula were modified by a constant to give a standard deviation of 10.

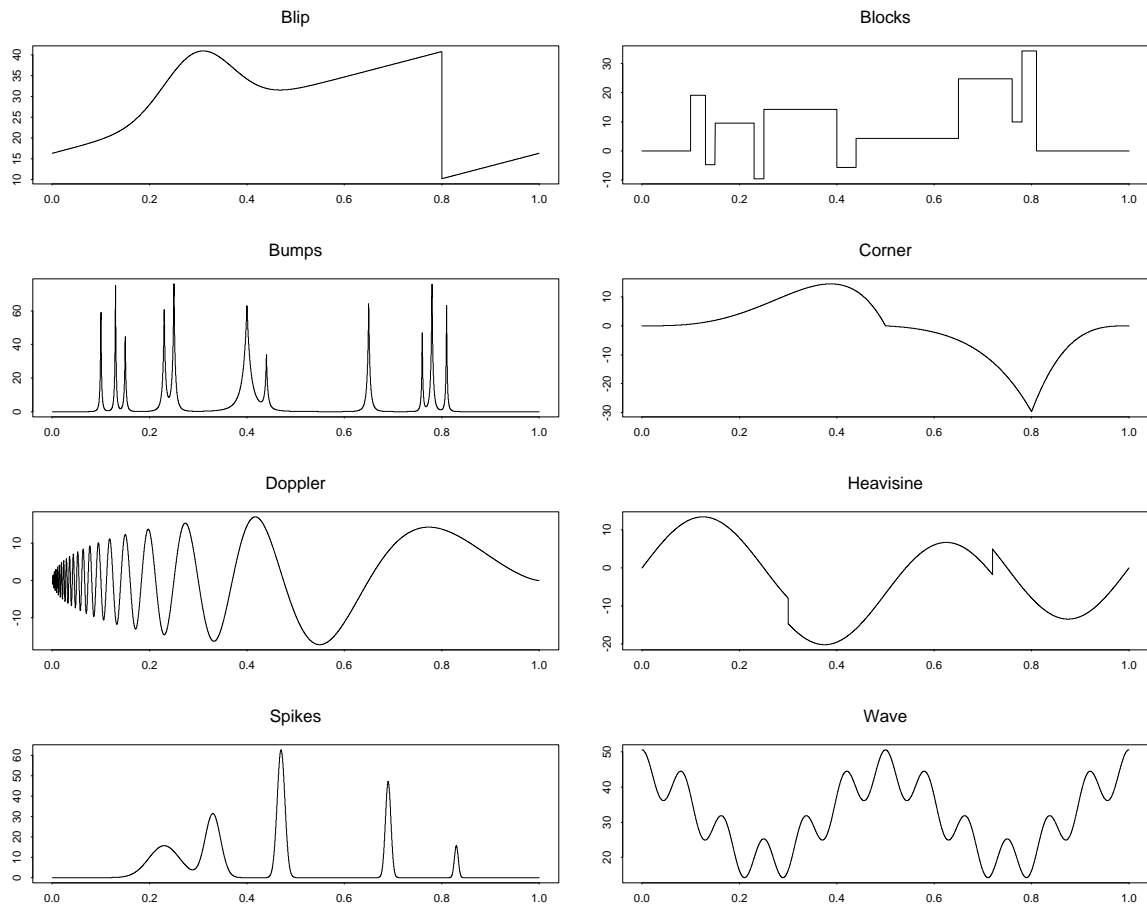


Figure 4: Test Functions

References

- CAI, T. (1996). Nonparametric function estimation via wavelets. *Ph.D Thesis, Cornell University* .
- CAI, T. (1998). Adaptive wavelet estimation: A block thresholding and oracle inequality approach. *Ann. Statist.* **27** 898–924.
- CAI, T. and BROWN, L. (1999). Wavelet estimation for samples with random uniform design. *Statist. Probab. Lett.* **42** 313–321.
- CHICKEN, E. (2003a). Asymptotic rates for coefficient-dependent and block-dependent thresholding in wavelet regression. *Technical Report M960, Department of Statistics, Florida State University* .
- CHICKEN, E. (2003b). Block thresholding and wavelet estimation for nonequispaced samples. *J. Stat. Plan. Inference* **116** 113–129.
- DAUBECHIES, I. (1992). *Ten Lectures on Wavelets*. SIAM, Philadelphia.

- DONOHOO, D. and JOHNSTONE, I. (1994). Ideal spatial adaptation via wavelet shrinkage. *Biometrika* **81** 425–455.
- HALL, P., KERKYACHARIAN, G. and PICARD, D. (1998). Block threshold rules for curve estimation using kernel and wavelet methods. *Ann. Statist.* **26** 922–942.
- MARRON, S., ADAK, S., JOHNSTONE, I., NEUMAN, M. and PATIL, P. (1998). Exact risk analysis of wavelet regression. *J. Comput. Graph. Statist.* **7** 278–309.
- MEYER, Y. (1990). *Ondelettes et Opérateurs: I. Ondelettes*. Hermann et Cies, Paris.
- NASON, G. (1998). *WaveThresh3 Software*. Department of Mathematics, University of Bristol, Bristol, UK.
- STEIN, C. (1981). Estimation of the mean of a multivariate normal distribution. *Ann. Stat.* **9** 1135–1151.